

BARS Connection Values		0.1	0.2	BARS Special Requirements		VP	Level 9	Level 10
<b>Level 9</b>				<b>2 - Bar Changes</b>				
<i>One with Flight / Turn</i>		C+C		<b>1 - B Flight</b>		A = 0.1	3	3
<i>Both without Flight / Turn</i>		C+C		<b>1 - C Flight / B Turn</b>		B = 0.3	4	3
		(different)		<i>* different flight</i>		C = 0.5	1	2
<i>Both with Flight / Turn</i>			C+C	<b>B - Dismount</b>		SR	0.5	0.5
<b>Level 10</b>				<b>1 - B Flight</b>		<b>SV</b>	<b>9.7</b>	<b>9.5</b>
<i>Both with Turn / Flight</i>						<b>Bonus</b>	0.3	0.5
<b>** Group 3,6,7 - Different</b>		C+C		<b>1 - C Flight</b>		<b>Bonus</b>	OK without Fall / Spot	
<i>No Turn or Flight Required</i>				<i>* Different Flight</i>		Level 9 - Bonus		
				<b>1 - C Turn</b>		Max (1 Restricted) D/E = C		
<i>w / without Flight / Turn</i>		C+D	D+D	<i>* No Mount / Dismount</i>		Other Restricted Elements		
				<b>C - Dismount</b>		No VP 0.5 off SV		
						<b>Additional Bonus - Level 10</b>		
						<b>0.1 Bonus with 0.6 and E</b>		
BEAM Connection Values		0.1	0.2	BEAM Special Requirements		VP	Level 9	Level 10
<b>2 - Acro. Flight</b>		B+C *	B+D	<b>1 Acro Flight Series</b>		A = 0.1	3	3
<i>including Mounts</i>		C = Salto *	C+C	<i>* Min 1-C Flight (L10)</i>		B = 0.3	4	3
		<i>* No Mt / Dtm, Lv 9 Aerials*</i>		<i>* A (non flight) + E (L10)</i>		C = 0.5	1	2
<b>3 - Acro. Flight</b>		B+B+C	B+C+C	<b>1 - One Leap / Jump</b>		SR	0.5	0.5
<i>including Mounts</i>				<i>* 180o split</i>		<b>SV</b>	<b>9.7</b>	<b>9.5</b>
<i>including Dismounts</i>				<i>* Cross or Side</i>		<b>Bonus</b>	0.3	0.5
<b>2 Dance / * Mixed</b>		A+D	B+D	<b>1 - Full Turn</b>		<b>Bonus</b>	OK without Fall / Spot	
<i>* Acro Flight + Dance</i>		B+C				Level 9 - Bonus		
<i>including Mounts</i>			C+C	<b>B - Dismount (L9)</b>		Max (1 Restricted) D/E = C		
				<b>C - Dismount (L10)</b>		Other Restricted Elements		
<b>2 Turns</b>		A+C		<i>C+B - Acro Series = OK</i>		No VP 0.5 off SV		
				<i>C+B - Dance/Acro = OK</i>		<b>Additional Bonus - Level 10</b>		
						<b>0.1 Bonus with 0.6 and E</b>		
FLOOR Connection Values		0.1	0.2	FLOOR Special Requirements		VP	Level 9	Level 10
<b>Acro. Indirect</b>		A/B + A/B + C		<b>2 Salto Series or</b>		A = 0.1	3	3
<i>(Aerials / Saltos)</i>		A/B + A/B + D		<b>2 Direct Saltos</b>		B = 0.3	4	3
		A/B+D		<b>3 Different</b>		C = 0.5	1	2
		C+C	C+D	<b>Saltos</b>		SR	0.5	0.5
<b>Acro. Direct</b>		A+C	B+C	<b>Dance Pass</b>		<b>SV</b>	<b>9.7</b>	<b>9.5</b>
<i>(Aerials / Saltos)</i>		B+B	C+C	<i>2 Different Elements</i>		<b>Bonus</b>	0.3	0.5
			A/B+D	<i>Group 1 only</i>		<b>Bonus</b>	OK without Fall / Spot	
		A+A+C	A+A+D	<i>Direct or Indirect</i>		Level 9 - Bonus		
<b>* Dance / Mixed</b>		B+D		<i>One - 180o Split LEAP</i>		Max (1 Restricted) D/E = C		
<i>* No CV = Turn + Jump</i>		C+C	C+D	<b>Last Salto</b>		Other Restricted Elements		
		(same / different)		<b>B - Salto (L9)</b>		No VP 0.5 off SV		
<b>Mixed</b>		Salto D+A Jump		<b>C - Salto (L10)</b>		<b>Additional Bonus - Level 10</b>		
						<b>0.1 Bonus with 0.6 and E</b>		