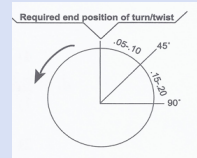
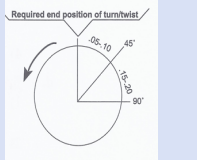
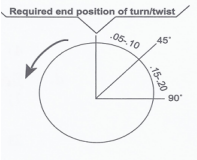
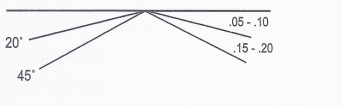


Floor Exercise Deductions 2018-2022

5/31/18

Absence of Music	CJ <u>1.00</u>
Arm Swings on Landing to Maintain Balance	^0.10
Acrobatics: Incomplete Twist - Acro Elements <i>1°-44° missing</i> <i>0.05 - 0.10</i> <i>45°-89° missing</i> <i>0.15 - 0.20</i> <i>90° or more missing</i> <i>lesser Value Part</i>	 ^0.20
Additional Trunk Movements to Maintain Balance / Control upon Landing of Acro elements	^0.20
Insufficient Artistry Throughout The Exercise <i>Originality / Creativity of Choreography in Elements & Connections</i> <i>Quality of Movement to Reflect Personal Style</i> <i>Quality of Expression (i.e. Projection, Focus)</i>	^0.30 <i>0.05 - 0.10</i> <i>0.05 - 0.10</i> <i>0.05 - 0.10</i>
Bent Arms in Support - on any one element (90° bend or greater - Max 0.30)	^0.30
Bent Legs - on any one element (90° bend or greater - Max 0.30)	^0.30
Brush / Touch Landing Surface with One (1) or Two (2) Hands (No Support)	^0.30
Coach on the Floor Exercise Mat (Levels 6 / 7 / 8 / 9 / 10)	CJ <u>0.50</u>
Concentration Pauses - Two (2) second pause prior to Difficult Elements or Acrobatic Series	each <u>0.10</u>
Incomplete Turn - DANCE - Gr 1 / 2 elements (with 360° or more Turn) <i>1°-44° missing</i> <i>0.05 - 0.10</i> <i>45°-89° missing</i> <i>0.15 - 0.20</i> <i>90° or more missing</i> <i>lesser Value Part</i>	 ^0.20
Deviation from Straight Direction on Landing	^0.10
Exercise shorter than 30 seconds (Complete or Incomplete)	CJ. <u>2.00</u>
Fail to Land with Feet / Legs Together on Jumps / Leaps to Two (2) Feet	each ^0.10
Fail to perform Group #2 Turns in High Releve'	each ^0.10
Failure to Maintain Stretched Body Position (Pike Down)	^0.20
Fall on the Mat with Knee(s) or Hips	<u>0.50</u>
Fall / Failure to Land on the Bottom of Feet First Aerials / Saltos	No VP / No SR / No Bonus <u>0.50</u>
Fall with Simultaneously Landing on Bottom of Feet + Hands / Knees	Yes VP / Yes SR / No Bonus <u>0.50</u>
Flexed / Sickled feet on Value Part Elements	each time <u>0.05</u>
Incorrect Body Posture on Landing of Value Part Elements	^0.20
Incomplete Twist - ACRO - Gr 1 / 2 elements (with 360° or more Turn) <i>1°-44° missing</i> <i>0.05 - 0.10</i> <i>45°-89° missing</i> <i>0.15 - 0.20</i> <i>90° or more missing</i> <i>lesser Value Part</i>	 ^0.20
Incorrect Body Posture / Alignment during Dance Value Parts	each ^0.10
Incorrect Rhythm during execution of direct connections	each ^0.10
Insufficient Arch on Ring / Stag-Ring Leap / Jumps	^0.10
Insufficient Dynamics throughout - Consider: ❖ Energy Maintained throughout the exercise ❖ Makes Difficult Look Effortless	^0.20

Floor Exercise Deductions 2018-2022 <i>continued</i>	
Insufficient Exactness of Stretched Position •arch ^{^0.20} •hip angle (136°-179) ^{^020}	^{^0.20}
Insufficient Exactness of Tuck or Pike position in Value Part Elements	^{^0.20}
Insufficient Extension (Open) of Tuck / Pike body position prior to Landing Acro elements	^{^0.30}
Insufficient Height of Aerials and Acro Flight with Hand Support	^{^0.20}
Insufficient Height of <u>Salto</u> elements 1. Does <u>not</u> apply to an accelerating element in directly connected <u>Forward</u> Acro series. 2. Front Handspring - Front Layout - Front Layout 1/1 - Front Layout = accelerating element)	^{^0.30}
Insufficient Height on Leaps / Jumps / Hops	^{^0.20}
Insufficient Split Position (Deviation from 180°) 1°- 20° missing 0.05 - 0.10 21°- 45° missing 0.15 - 0.20 46° or more missing lesser VP	 ^{^0.20}
Insufficient Height of Leg Swing (Min 45°) for Switch Leg Leg & Sissone	^{^0.10}
Insufficient Variation in Rhythm and Tempo throughout the exercise	^{^0.20}
Knee separations	^{^0.20}
Lack of Precision in Dance Value Parts Examples: 1. Lack of Definite Arm or Leg position on Turns / Leaps; 2. Degree of Turn, <u>not</u> Exact	each ^{^0.10}
Lands Acro Element in Solid/Loose Foam Pit No VP / No SR / No Bonus	(CJ) <u>0.30</u> (CJ) <u>0.10</u> for Line Violation
Large Step / Jump on Landing (approximately 3 Feet or more) Max <u>0.40</u>	each <u>0.20</u>
Large Execution Deductions	0.30
Leg separations	each ^{^0.20}
Legs Crossed during Saltos with Twist	^{^0.10}
Legs <u>Not</u> Parallel to Floor in Split or Straddle Pike Leaps / Jumps	^{^0.20}
Line Violation - Out of Bounds	CJ each time <u>0.10</u>
Medium Execution Deductions	0.20
Minimum Score (Awarded when Score is equal to or less than One (1.00) Point	<u>1.00</u>
Missing Synchronization of Movement with Musical Beat (throughout the exercise) •each time <u>0.05</u> •at the end of the exercise <u>0.10</u>	^{^0.30}
Music with Words / Song / (whistles, animal / human sounds are allowed)	CJ <u>1.00</u>
Overtime	CJ. 0.10
Poor relationship of Music and Movement (throughout the exercise)	^{^0.20}
Relaxed / Incorrect Footwork on Non-Value parts (throughout the exercise)	^{^0.20}
Relaxed / Incorrect Leg Position / Body Posture & Insufficient Flexibility in Non-Value Parts (throughout the exercise)	^{^0.30}
Ring Leap - Rear Foot at Shoulder / Upper Back Height	^{^0.10}
Slight Hop, or Small Adjstment of Feet or Staggered Feet (One Foot in Front) On Landing Elements	^{^0.10}

Floor Exercise Deductions 2018-2022 *continued*

Small Execution Faults	^0.10
Spotting Assistance <u>during</u> an Element	No VP / No SR / No Bonus <u>0.50</u> (CJ) 0.50 for Coach on FX
Spotting Assistance <u>upon landing</u> an element	Yes VP / Yes SR / No Bonus <u>0.50</u> (CJ) 0.50 for Coach on FX
Steps on Landing. Max 0.40	each <u>0.10</u>
Squat on Landing (Hips even with or lower than the Knees)	^0.30
Support on Mat with One (1) or Two (2) Hands upon Landing	<u>0.50</u>
Switch Leg Leap - First leg NOT min 45° - Also for Sissone	"B" VP & <u>0.10</u>
Switch Leg Leap - Insufficient Split after Leg Change (135° - 179°)	"B" VP & ^0.20
Switch Leg Leap - Split less than 135° after Leg Change	"A" VP / No SR
Fall after Spot	<u>0.50</u>
Unauthorized / Additional Mat(s) on Floor Area	CJ <u>0.30</u>
Very Large Execution Deductions	<u>0.50</u>

Clarification on Landings - Isolated Acro element / Last element in Acro Series

1. No penalty for landing with feet maximum of Hip-width apart provided:
 - a. *heels slide together, OR*
 - b. *small, controlled step Forward (from Forward Acro), OR*
 - c. *small, controlled step Backward (from Backward Acro) to Lunge*
2. Do not deduct unless landing position appears out of control.

General Optional Information - Level 10

- Value Parts Required** - 3 A, 3 B, 2 C - **No Restrictions**
- Start Value** - 9.50 w/ Max of 0.50 Bonus (Min +0.10 D/E & Min +0.10 CV)
- Floor (Max Time 1:30)**
- Special Requirements - Deduct 0.50 for each missing SR**
1. One Acro series w/ 2 saltos OR 2 directly connected Saltos (same or different)
 2. Three Different Saltos (not Aerials) within the exercise
 3. Dance Passage w/ min of Two (2) different Group 1 elements (directly or indirectly connected) - one a LEAP requiring 180 cross or side split.
 4. Min of "C" Salto - as last Salto or in Last Acro Connection

Composition	
Insufficient use of the Floor Exercise area - Spatially (Floor Pattern)	[^] 0.10
Lack of Minimum of "C" Salto in the exercise, in addition to SR#4	<u>0.30</u>
Lack of Variety in Choice of Acrobatic Elements	
Failure to perform Saltos or Aerials in Two (2) Different Directions 1. Backward <u>and</u> Forward / Sideward; 2. Arabian Salto considered Forward Salto)	<u>0.10</u>
Lack of Variety in Choice of Dance Elements	
Overuse of Dance Elements with the Same Shape 1. More than two (2) elements with Wolf / Tuck position, (with / without turn) 2. More than two (2) Straddle Jumps, (with / without turn)	<u>0.10</u>
Lack of a Turn on one (1) foot, minimum of "B"	<u>0.20</u>
Choice of Dance Elements - Not Up to the Competitive Level	
Minimum of 3 C's OR 2 C's + 1 D or E	No Deduction if all criteria met
2 C's + 1 B OR 1 C & 1 D or E	<u>0.05</u>
2 C's OR 1 B + 1 D or E	<u>0.10</u>
1 C + 1 B OR 1 D or E	<u>0.15</u>
1 C OR 2 B's	<u>0.20</u>
Choice of Acro Saltos - Not Up to the Competitive Level	
3 Pass Routine: D/E-Salto in each pass OR D/E Salto in 2 passes; min of B+C Bonus in 3rd Pass 2 Pass Routine: E-Salto in both passes OR E-Salto in 1 pass, 2nd pass with 2 Directly connected Saltos, one a D	No Deduction if all criteria met
3 Pass Routine: D D C+A Bonus 2 Pass Routine: D-Salto in both passes, each pass w/ 2 Saltos (Direct or Indirect), OR 1 pass w/ E-Salto; 2nd pass w/ 2 Indirectly connected Saltos, one a D	0.05
3 Pass Routine: D C+A/B Bonus C+B Bonus 2 Pass Routine: 1 pass w/ 2 Saltos, one a D; 2nd pass w/ 1 D Salto, OR 1 pass w/ E-Salto; 2nd pass w/ 2 Saltos, one a C-Salto in Bonus Connection	0.10
3 Pass Routine: D C+A/B Bonus C+B Indirect D C+B Bonus C (or less difficult) 2 Pass Routine: 1 pass w/ D-Salto; 2nd pass w/ 2 saltos, min C+C or C+B Bonus, OR 1 pass w/ E-Salto; 2nd pass w/ 1 or 2 Saltos, B+B or less difficult	0.15
2 or 3 Pass Routine: No D or E Saltos 2 Pass Routine: 1 pass w/ D Salto; 2nd pass w/ 2 Saltos w/o Bonus	0.20
Value of Salto(s) performed as Last Isolated Salto or Within the Last Acro Connection not up to the Competitive Level	
D or E-Salto, OR C+B Direct (or more difficult)	No Deduction
C+B Indirect, OR C+A Direct	0.05
C+A Indirect or less difficult connection, OR Isolated C-Salto or less difficult	0.10

Principles for Awarding Connection Value (CV) Bonus

Indirect Acrobatic Connections - Two (2) or more SALTOS / Aerials (acro elements w/o hand support)

C Salto Series

$$C + C = + 0.10$$

$$A / B + A / B + C = + 0.10$$

D Salto Series

$$A + D / E = + 0.10$$

$$B + D / E = + 0.10$$

$$A / B + A / B + D / E = + 0.10$$

$$C + D / E \text{ (or more difficult)} = + 0.20$$

Direct Connection -

Two (2) or more SALTOS / Aerials (acro elements w/o hand support)

1. Elements must be directly connected
2. Acro elements must be Saltos or Flight elements w/ or w/o hand support
3. Dance Series / Mixed Series - Plie' Connection - Lands 1st element in plie' on 2 feet, totally straightens legs & plies again to initiate jump into next element WILL break the series.
4. Turn connected to Jump - take off from 2 feet: Performed (Turn to Jump) only - Not eligible for CV Bonus
5. Turn connected to Hop - take off from 1 leg - Can be directly connected - May be eligible for CV Bonus
6. Jump connected to Turn - take off from 2 feet: Jump landing on 1 foot can be directly connected to Turn.

$$A + C = + 0.10$$

$$B + C = + 0.20$$

$$B + B = + 0.10$$

$$A / B + C / D = + 0.20 \text{ (Same Bonus as } A + D)$$

$$A + A + C = + 0.10$$

$$C + C \text{ (or more difficult)} = + 0.20$$

Direct Connection - Dance/Mixed

Two (2) Dance or Two (2) Dance / Acrobatic Elements or reversed

$$C + C = + 0.10 \text{ (Same / Different) - (Group 1 or 2)}$$

$$D / E \text{ Salto} + A \text{ Jump} = + 0.10 \text{ (this order only)}$$

$$B + D / E = + 0.10$$

$$C + D / E \text{ (or more difficult)} = + 0.20$$

Connections of Three (3) or More Elements

Second element (and following) may be used Second time:

1st time as Last element of 1st connection

2nd time as First element of New Connection

All elements receive VP credit

Direct Connection applied prior to Indirect Connection Principle

Extra Bonus of +0.10 available (**NOT in SV**) if exercise has: a Min of **0.60** total bonus & "E" Acro Element in Routine