

BARS

8

DISMOUNT ≠ CL	Cast before:	RESTRICTED 'RE'	Allowable "C"s = B	VP
B or BA 0.00	Peach Salto or	More than 1 C (or any D/E) attempted = No VP & 0.5 off SV	Cast HS ½ Toe-on HS ± ½	A (4) 0.1
A 0.10	Bail overshoot ½ turn = NO Amplitude deduction	if Dismount, also -0.3 off SV	Clear Hip HS ± ½ Stalder HS ± ½	B (4) 0.3
			1 st Restricted C = B	

A	B	10.0 SV	SR 0.5 ea
		-B VP 0.3	1 Bar Change
		-A VP 0.1	2 B-Elements, same or different:
		-SR 0.5	B Flight* or Turn**
		'RE' 0.5	B 3/6/7 clear circle*
		-No Dmt 0.3	Dismount A Salto
			*Not in DMT **Not in Mt or DMT
		Vertical lack ↑.2	
		DMT≠CL ↑.1	¾ Fwd Giant 0.1 ea
		Elements .1 .2	Uncharacteristic 0.1 ea
		F 367 P	
		<i>Thru-out:</i>	Dynamics ↑.2 HS Precision ↑.1

A	B	10.0 SV	SR 0.5 ea
		-B VP 0.3	1 Bar Change
		-A VP 0.1	2 B-Elements, same or different:
		-SR 0.5	B Flight* or Turn**
		'RE' 0.5	B 3/6/7 clear circle*
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		<i>Thru-out:</i>	Dynamics ↑.2 HS Precision ↑.1

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	Bail overshoot ½ turn =	= No VP & 0.5 off SV	Clear Hip HS ± ½ Stalder HS ± ½	B (4) 0.3
A 0.10	NO Amplitude deduction	if Dismount, also -0.3 off SV	1 st Restricted C = B	

A

B

10.0 SV

SR 0.5 ea

-B VP 0.3	1 Bar Change	
-A VP 0.1	2 B-Elements, same or different:	
-SR 0.5	B Flight* or Turn**	
'RE' 0.5	B 3/6/7 clear circle*	
-No Dmt 0.3	Dismount A Salto	
	<i>*Not in DMT **Not in Mt or DMT</i>	
Vertical lack ↑.2		
DMT≠CL ↑.1	¾ Fwd Giant	0.1 ea
Elements .1 .2	Uncharacteristic	0.1 ea
F 367 P		

Thru-out: Dynamics ↑.2 HS Precision ↑.1

A

B

10.0 SV

SR 0.5 ea

-B VP 0.3	1 Bar Change	
-A VP 0.1	2 B-Elements, same or different:	
-SR 0.5	B Flight* or Turn**	
'RE' 0.5	B 3/6/7 clear circle*	
-No Dmt 0.3	Dismount A Salto	
	<i>*Not in DMT **Not in Mt or DMT</i>	
Vertical lack ↑.2		
DMT≠CL ↑.1	¾ Fwd Giant	0.1 ea
Elements .1 .2	Uncharacteristic	0.1 ea
F 367 P		

Thru-out: Dynamics ↑.2 HS Precision ↑.1

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B

10.0 SV

SR 0.5 ea

-B VP 0.3	1 Bar Change	
-A VP 0.1	2 B-Elements, same or different:	
-SR 0.5	B Flight* or Turn**	
'RE' 0.5	B 3/6/7 clear circle*	
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Vertical lack ↑.2		
DMT≠CL ↑.1	¾ Fwd Giant	0.1 ea
Elements .1 .2	Uncharacteristic	0.1 ea
F 367 P		

Thru-out: Dynamics ↑.2 HS Precision ↑.1

BEAM	ACRO SERIES: BWD or SWD-BWD Flight	DANCE SERIES 2 VP	RESTRICTED 'RE'	NO DISMOUNT	VALUE PARTS 'VP'	
8	Broken if NOT immediate take-off of 2 nd element • Arms move as low as thighs into 2nd element • Cautious or slow attempt to connect	Dance Mounts Leaps/Hops/Jumps Turns	More than 1 Acro C (or any D/E) attempted = No VP credit & 0.5 off SV	No dismount or salto not initiated or restricted element dismount = - 0.3 off SV	All Dance C = B	A (4) 0.1
					1 st 'RE' Acro C = B	B (4) 0.3

A	B	10.0 SV	SR 0.5 ea
		-VP _____	Acro flight series (1 flight) _____
		-SR <u>0.5</u> _____	180° Split in Leap / Jump _____
		'RE' <u>0.5</u> _____	Full Turn _____
		-No Dmt <u>0.3</u> _____	Dismount A Salto/Aerial _____
		Dance≠CL ↑.2 _____	No Dance Series <u>0.2</u> _____
		Acro≠CL ↑.2 _____	No Fwd/Swd & Bwd Acro <u>0.1</u> _____
		Dmt≠CL ↑.1 _____	<i>in dsmt only</i> <u>0.05</u> _____
		-Move FB&S ↑.1 _____	>2 Λ straddles <u>0.1</u> _____
		-Levels ↑.1 _____	>2 iw tuck/wolf <u>0.1</u> _____
		-Spatial ↑.1 _____	>2 Pivots <i>straight legs</i> <u>0.1</u> _____
		<i>Thru-out:</i>	Art ↑.3 Foot ↑.2 Dyn ↑.2 Pos/Flex ↑.3 Rhy ↑.2 Sure ↑.2

A	B	10.0 SV	SR 0.5 ea
		-VP _____	Acro flight series (1 flight) _____
		-SR <u>0.5</u> _____	180° Split in Leap / Jump _____
		'RE' <u>0.5</u> _____	Full Turn _____
		-No Dmt <u>0.3</u> _____	Dismount A Salto/Aerial _____
		Dance≠CL ↑.2 _____	No Dance Series <u>0.2</u> _____
		Acro≠CL ↑.2 _____	No Fwd/Swd & Bwd Acro <u>0.1</u> _____
		Dmt≠CL ↑.1 _____	<i>in dsmt only</i> <u>0.05</u> _____
		-Move FB&S ↑.1 _____	>2 Λ straddles <u>0.1</u> _____
		-Levels ↑.1 _____	>2 iw tuck/wolf <u>0.1</u> _____
		-Spatial ↑.1 _____	>2 Pivots <i>straight legs</i> <u>0.1</u> _____
		<i>Thru-out:</i>	Art ↑.3 Foot ↑.2 Dyn ↑.2 Pos/Flex ↑.3 Rhy ↑.2 Sure ↑.2

A	B	10.0 SV	SR 0.5 ea
		-VP _____	Acro flight series (1 flight) _____
		-SR <u>0.5</u> _____	180° Split in Leap / Jump _____
		'RE' <u>0.5</u> _____	Full Turn _____
		-No Dmt <u>0.3</u> _____	Dismount A Salto/Aerial _____
		Dance≠CL ↑.2 _____	No Dance Series <u>0.2</u> _____
		Acro≠CL ↑.2 _____	No Fwd/Swd & Bwd Acro <u>0.1</u> _____
		Dmt≠CL ↑.1 _____	<i>in dsmt only</i> <u>0.05</u> _____
		-Move FB&S ↑.1 _____	>2 Λ straddles <u>0.1</u> _____
		-Levels ↑.1 _____	>2 iw tuck/wolf <u>0.1</u> _____
		-Spatial ↑.1 _____	>2 Pivots <i>straight legs</i> <u>0.1</u> _____
		<i>Thru-out:</i>	Art ↑.3 Foot ↑.2 Dyn ↑.2 Pos/Flex ↑.3 Rhy ↑.2 Sure ↑.2

BEAM	ACRO SERIES: BWD or SWD-BWD Flight	DANCE SERIES 2 VP	RESTRICTED 'RE'	NO DISMOUNT	VALUE PARTS 'VP'	
8	Broken if NOT immediate take-off of 2 nd element • Arms move as low as thighs into 2nd element • Cautious or slow attempt to connect	Dance Mounts Leaps/Hops/Jumps Turns	More than 1 Acro C (or any D/E) attempted = No VP credit & 0.5 off SV	No dismount or salto not initiated or restricted element dismount = - 0.3 off SV	All Dance C = B	A (4) 0.1
					1 st 'RE' Acro C = B	B (4) 0.3

A	B	10.0 SV	SR 0.5 ea
		-VP _____	Acro flight series (1 flight) _____
		-SR <u>0.5</u> _____	180° Split in Leap / Jump _____
		'RE' <u>0.5</u> _____	Full Turn _____
		-No Dmt <u>0.3</u> _____	Dismount A Salto/Aerial _____
		Dance≠CL ↑.2 _____	No Dance Series <u>0.2</u> _____
		Acro≠CL ↑.2 _____	No Fwd/Swd & Bwd Acro <u>0.1</u> _____
		Dmt≠CL ↑.1 _____	<i>in dsmt only</i> <u>0.05</u> _____
		-Move FB&S ↑.1 _____	>2 Λ straddles <u>0.1</u> _____
		-Levels ↑.1 _____	>2 iw tuck/wolf <u>0.1</u> _____
		-Spatial ↑.1 _____	>2 Pivots <i>straight legs</i> <u>0.1</u> _____
		<i>Thru-out:</i>	Art ↑.3 Foot ↑.2 Dyn ↑.2 Pos/Flex ↑.3 Rhy ↑.2 Sure ↑.2

A	B	10.0 SV	SR 0.5 ea
		-VP _____	Acro flight series (1 flight) _____
		-SR <u>0.5</u> _____	180° Split in Leap / Jump _____
		'RE' <u>0.5</u> _____	Full Turn _____
		-No Dmt <u>0.3</u> _____	Dismount A Salto/Aerial _____
		Dance≠CL ↑.2 _____	No Dance Series <u>0.2</u> _____
		Acro≠CL ↑.2 _____	No Fwd/Swd & Bwd Acro <u>0.1</u> _____
		Dmt≠CL ↑.1 _____	<i>in dsmt only</i> <u>0.05</u> _____
		-Move FB&S ↑.1 _____	>2 Λ straddles <u>0.1</u> _____
		-Levels ↑.1 _____	>2 iw tuck/wolf <u>0.1</u> _____
		-Spatial ↑.1 _____	>2 Pivots <i>straight legs</i> <u>0.1</u> _____
		<i>Thru-out:</i>	Art ↑.3 Foot ↑.2 Dyn ↑.2 Pos/Flex ↑.3 Rhy ↑.2 Sure ↑.2

A	B	10.0 SV	SR 0.5 ea
		-VP _____	Acro flight series (1 flight) _____
		-SR <u>0.5</u> _____	180° Split in Leap / Jump _____
		'RE' <u>0.5</u> _____	Full Turn _____
		-No Dmt <u>0.3</u> _____	Dismount A Salto/Aerial _____
		Dance≠CL ↑.2 _____	No Dance Series <u>0.2</u> _____
		Acro≠CL ↑.2 _____	No Fwd/Swd & Bwd Acro <u>0.1</u> _____
		Dmt≠CL ↑.1 _____	<i>in dsmt only</i> <u>0.05</u> _____
		-Move FB&S ↑.1 _____	>2 Λ straddles <u>0.1</u> _____
		-Levels ↑.1 _____	>2 iw tuck/wolf <u>0.1</u> _____
		-Spatial ↑.1 _____	>2 Pivots <i>straight legs</i> <u>0.1</u> _____
		<i>Thru-out:</i>	Art ↑.3 Foot ↑.2 Dyn ↑.2 Pos/Flex ↑.3 Rhy ↑.2 Sure ↑.2

FLOOR

8

Common B Acro	Leap Passage	DISMOUNT	RESTRICTED 'RE'	VALUE PARTS	VP
Front Pike or Layout	Must be 2 different	"A" salto in last pass or isolated	More than 1 Acro C (or any D/E) attempted	All Dance C = B	A (4) 0.1
Back ½ or Full	Group 1 VP, one must be	No VP for Last Salto = No Dismount	= No VP credit & 0.5 off SV	1 st 'RE' Acro C = B	B (4) 0.3
Arabian any positon	180o leap in cross or side	NO Dismount (or RE DMT) = 0.3 off SV	If last salto, then take -0.3 off SV		

A	B	10.0 SV	SR 0.5 ea
		-VP _____	2-Salto Series _____
		-SR 0.5 _____	3 Different Saltos _____
		'RE' 0.5 _____	180° Leap Passage _____
		-No Dmt 0.3 _____	Dismount A Salto _____
		Dance≠CL ↑.2 _____	No B Salto 0.3 _____
		Acro≠CL ↑.2 _____	No B Turn 0.2 _____
		Last Salto≠CL ↑.1 _____	No FS&B Salto,Aer 0.1 _____
		Spatial use ↑.1 _____	>2ea Λ or ιω 0.1 _____
		Thru-out Art ↑.3 _____	Foot ↑.2 _____ MM≠Sync ↑.3 _____
		Dyn ↑.2 Pos/Flx ↑.3 _____	Rhy ↑.2 _____ MM≠Relate ↑.2 _____

A	B	10.0 SV	SR 0.5 ea
		-VP _____	2-Salto Series _____
		-SR 0.5 _____	3 Different Saltos _____
		'RE' 0.5 _____	180° Leap Passage _____
		-No Dmt 0.3 _____	Dismount A Salto _____
		Dance≠CL ↑.2 _____	No B Salto 0.3 _____
		Acro≠CL ↑.2 _____	No B Turn 0.2 _____
		Last Salto≠CL ↑.1 _____	No FS&B Salto,Aer 0.1 _____
		Spatial use ↑.1 _____	>2ea Λ or ιω 0.1 _____
		Thru-out Art ↑.3 _____	Foot ↑.2 _____ MM≠Sync ↑.3 _____
		Dyn ↑.2 Pos/Flx ↑.3 _____	Rhy ↑.2 _____ MM≠Relate ↑.2 _____

A	B	10.0 SV	SR 0.5 ea
		-VP _____	2-Salto Series _____
		-SR 0.5 _____	3 Different Saltos _____
		'RE' 0.5 _____	180° Leap Passage _____
		-No Dmt 0.3 _____	Dismount A Salto _____
		Dance≠CL ↑.2 _____	No B Salto 0.3 _____
		Acro≠CL ↑.2 _____	No B Turn 0.2 _____
		Last Salto≠CL ↑.1 _____	No FS&B Salto,Aer 0.1 _____
		Spatial use ↑.1 _____	>2ea Λ or ιω 0.1 _____
		Thru-out Art ↑.3 _____	Foot ↑.2 _____ MM≠Sync ↑.3 _____
		Dyn ↑.2 Pos/Flx ↑.3 _____	Rhy ↑.2 _____ MM≠Relate ↑.2 _____

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Common B Acro	Leap Passage	DISMOUNT	RESTRICTED 'RE'	VALUE PARTS	VP
Front Pike or Layout	Must be 2 different	"A" salto in last pass or isolated	>1 Acro C (or any D/E) attempted	All Dance C = B	A (4) 0.1
Back ½ or Full	Group 1 VP, one must be	No VP for Last Salto = No Dismount	No VP credit & 0.5 off SV	1 st 'RE' Acro C = B	B (4) 0.3
Arabian any positon	180o leap in cross or side	<i>NO Dismount (or RE DMT) = 0.3 off SV</i>	<i>If last salto, then take -0.3 off SV</i>		

A	B	10.0 SV	SR 0.5 ea
		-VP _____	2-Salto Series _____
		-SR 0.5 _____	3 Different Saltos _____
		'RE' 0.5 _____	180° Leap Passage _____
		-No Dmt 0.3 _____	Dismount A Salto _____
		Dance≠CL ↑.2 _____	No B Salto 0.3 _____
		Acro≠CL ↑.2 _____	No B Turn 0.2 _____
		Last Salto≠CL ↑.1 _____	No FS&B Salto,Aer 0.1 _____
		Spatial use ↑.1 _____	>2ea Λ or ιω 0.1 _____
		<i>Thru-out</i> Art ↑.3 _____	Foot ↑.2 _____ MM≠Sync ↑.3 _____
		Dyn ↑.2 _____ Pos/Flx ↑.3 _____	Rhy ↑.2 _____ MM≠Relate ↑.2 _____

A	B	10.0 SV	SR 0.5 ea
		-VP _____	2-Salto Series _____
		-SR 0.5 _____	3 Different Saltos _____
		'RE' 0.5 _____	180° Leap Passage _____
		-No Dmt 0.3 _____	Dismount A Salto _____
		Dance≠CL ↑.2 _____	No B Salto 0.3 _____
		Acro≠CL ↑.2 _____	No B Turn 0.2 _____
		Last Salto≠CL ↑.1 _____	No FS&B Salto,Aer 0.1 _____
		Spatial use ↑.1 _____	>2ea Λ or ιω 0.1 _____
		<i>Thru-out</i> Art ↑.3 _____	Foot ↑.2 _____ MM≠Sync ↑.3 _____
		Dyn ↑.2 _____ Pos/Flx ↑.3 _____	Rhy ↑.2 _____ MM≠Relate ↑.2 _____

A	B	10.0 SV	SR 0.5 ea
		-VP _____	2-Salto Series _____
		-SR 0.5 _____	3 Different Saltos _____
		'RE' 0.5 _____	180° Leap Passage _____
		-No Dmt 0.3 _____	Dismount A Salto _____
		Dance≠CL ↑.2 _____	No B Salto 0.3 _____
		Acro≠CL ↑.2 _____	No B Turn 0.2 _____
		Last Salto≠CL ↑.1 _____	No FS&B Salto,Aer 0.1 _____
		Spatial use ↑.1 _____	>2ea Λ or ιω 0.1 _____
		<i>Thru-out</i> Art ↑.3 _____	Foot ↑.2 _____ MM≠Sync ↑.3 _____
		Dyn ↑.2 _____ Pos/Flx ↑.3 _____	Rhy ↑.2 _____ MM≠Relate ↑.2 _____