

BARS

8

CHOICE OF ELEMENTS ≠ CL			DISMOUNT ≠ CL	Cast before:	RESTRICTED 'RE'	Allowable "C"s = B		VP
1) Fwd circle/release "B" min	2 of 3	0.0	B or BA 0.00	Peach Salto or	More than 1 C (or any D/E) attempted = No VP & 0.5 off SV if Dismount, also -0.3 off SV	Cast HS ½	Toe-on HS ± ½	A (4) 0.1
2) Group 3/6/7 "B" min	1 of 3	0.1		Bail overshoot ½ turn =		Clear Hip HS ± ½	Stalder HS ± ½	B (4) 0.3
3) Pirouette min 180°	0 of 3	0.2	A 0.10	NO Amplitude deduction		1st Restricted C = B		

Pirouette must be on top of bar

B

A

D. Hanford

SR 0.5 ea

10.0 SV

___ 1 Bar Change	___ 0.3 -B VP	_____
___ 2 B-Elements, same or different:	___ 0.1 -A VP	
B Flight* or Turn**	___ 0.5 -SR	
B 3/6/7 clear circle*	___ 0.5 -'RE'	
___ Dismount A Salto	___ 0.3 -No Dmt	
<i>*Not in DMT **Not in Mt or DMT</i>		
	___ ↑.2 Vertical lack	
___ 0.1 ea ¾ Fwd Giant	___ ↑.1 DMT≠CL	
___ 0.1 ea Uncharacteristic	___ .1 .2 Elements	
	___ F 367 P	

HS Precision ↑.1 Dynamics ↑.2 *Thru-out*

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10.0 SV

B

A

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___ 2 B-Elements, same or different:	___ 0.1 -A VP	
B Flight* or Turn**	___ 0.5 -SR	
B 3/6/7 clear circle*	___ 0.5 -'RE'	
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2) Group 3/6/7 "B" min 1 of 3 0.1		Bail overshoot ½ turn =	= No VP & 0.5 off SV	Clear Hip HS ± ½ Stalder HS ± ½	B (4) 0.3
3) Pirouette min 180 0 of 3 0.2	A 0.10	NO Amplitude deduction	if Dismount, also -0.3 off SV	1st Restricted C = B	

Pirouette must be on top of bar

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D. Hanford

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1 Bar Change	0.3 -B VP	_____
2 B-Elements, same or different:	0.1 -A VP	_____
B Flight* or Turn**	0.5 -SR	_____
B 3/6/7 clear circle*	0.5 -'RE'	_____
Dismount A Salto	0.3 -No Dmt	_____
<i>*Not in DMT **Not in Mt or DMT</i>		
	↑.2 Vertical lack	_____
0.1 ea ¾ Fwd Giant	↑.1 DMT≠CL	_____
0.1 ea Uncharacteristic	.1 .2 Elements	_____
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1 Bar Change	0.3 -B VP	_____
2 B-Elements, same or different:	0.1 -A VP	_____
B Flight* or Turn**	0.5 -SR	_____
B 3/6/7 clear circle*	0.5 -'RE'	_____
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<i>*Not in DMT **Not in Mt or DMT</i>		
	↑.2 Vertical lack	_____
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0.1 ea Uncharacteristic	.1 .2 Elements	_____
	F 367 P	_____

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10.0 SV

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2 B-Elements, same or different:	0.1 -A VP	_____
B Flight* or Turn**	0.5 -SR	_____
B 3/6/7 clear circle*	0.5 -'RE'	_____
Dismount A Salto	0.3 -No Dmt	_____
<i>*Not in DMT **Not in Mt or DMT</i>		
	↑.2 Vertical lack	_____
0.1 ea ¾ Fwd Giant	↑.1 DMT≠CL	_____
0.1 ea Uncharacteristic	.1 .2 Elements	_____
	F 367 P	_____

HS Precision ↑.1 Dynamics ↑.2 *Thru-out*

BEAM

8

ACRO SERIES: BWD or SWD-BWD Flight	DANCE SERIES 2 VP	RESTRICTED 'RE'	NO DISMOUNT	VALUE PARTS 'VP'	
Broken if NOT immediate take-off of 2 nd element • Arms move as low as thighs into 2nd element • Cautious or slow attempt to connect	Dance Mounts Leaps/Hops/Jumps Turns	More than 1 Acro C (or any D/E) attempted = No VP credit & 0.5 off SV	No dmt or salto not initiated or Restricted Element dmt = - 0.3 off SV	All Dance C = B 1 st 'RE' Acro C = B	A (4) 0.1 B (4) 0.3

SR 0.5 ea	10.0 SV	B	A
Acro flight series (1 flight)	0.3 -B VP		
180° Split in Leap / Jump	0.1 -A VP		
Full Turn	0.5 -SR		
Dismount A Salto/Aerial	0.5 -'RE'		
	0.3 -No Dmt		
0.2 No Dance Series	↑.2 Dance≠CL		
0.1 - Fwd/Swd & Bwd Acro	↑.2 Acro≠CL		
0.05 in dsmt only	↑.1 Dmt≠CL		
0.1 >2 Λ straddles	↑.1 -Move FB&S		
0.1 >2 nw tuck/wolf	↑.1 -Levels		
0.1 >2 Pivots <i>straight legs</i>	↑.1 -Spatial		
Dyn ↑.2 Foot ↑.2 Art ↑.3 <i>Thru-out</i>			
Sure ↑.2 Rhy ↑.2 Pas/Flex ↑.3			

D. Hanford

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Full Turn	0.5 -SR		
Dismount A Salto/Aerial	0.5 -'RE'		
	0.3 -No Dmt		
0.2 No Dance Series	↑.2 Dance≠CL		
0.1 - Fwd/Swd & Bwd Acro	↑.2 Acro≠CL		
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Broken if NOT immediate take-off of 2 nd element • Arms move as low as thighs into 2nd element • Cautious or slow attempt to connect	Dance Mounts Leaps/Hops/Jumps Turns	More than 1 Acro C (or any D/E) attempted = No VP credit & 0.5 off SV	No dmt or salto not initiated or Restricted Element dmt = - 0.3 off SV	All Dance C = B 1 st 'RE' Acro C = B	A (4) 0.1 B (4) 0.3

SR 0.5 ea	0.3 -B VP 10.0 SV	B	A	<i>D. Hanford</i>
Acro flight series (1 flight)	0.1 -A VP			
180° Split in Leap / Jump	0.5 -SR			
Full Turn	0.5 -'RE'			
Dismount A Salto/Aerial	0.3 -No Dmt			
0.2 No Dance Series	↑.2 Dance≠CL			
0.1 - Fwd/Swd & Bwd Acro	↑.2 Acro≠CL			
0.05 in dsmt only	↑.1 Dmt≠CL			
0.1 >2 Λ straddles	↑.1 -Move FB&S			
0.1 >2 vw tuck/wolf	↑.1 -Levels			
0.1 >2 Pivots <i>straight legs</i>	↑.1 -Spatial			
Dyn ↑.2 Foot ↑.2 Art ↑.3 <i>Thru-out</i>				
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Acro flight series (1 flight)	0.1 -A VP		
180° Split in Leap / Jump	0.5 -SR		
Full Turn	0.5 -'RE'		
Dismount A Salto/Aerial	0.3 -No Dmt		
0.2 No Dance Series	↑.2 Dance≠CL		
0.1 - Fwd/Swd & Bwd Acro	↑.2 Acro≠CL		
0.05 in dsmt only	↑.1 Dmt≠CL		
0.1 >2 Λ straddles	↑.1 -Move FB&S		
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FLOOR

8

Common B Acro	Dance Passage	DISMOUNT	RESTRICTED 'RE'	VALUE PARTS	VP
Front Pike or Layout Back ½ or Full Arabian any positon	Must be 2 different Group 1 VP, one must be 180° leap in cross or side	"A" salto in last pass or isolated No VP for Last Salto = No Dismount <i>No Dismount (or RE DMT)= 0.3 off SV</i>	More than 1 Acro C (or any D/E) attempted = No VP credit & 0.5 off SV <i>If last salto, then take -0.3 off SV</i>	All Dance D/E = C 1 st 'RE' Acro D/E = C	A (4) 0.1 B (4) 0.3

<u>SR 0.5 ea</u>	0.3 -B VP	10.0 SV	B	A	<i>D. Hanford</i>
2-Salto Series	0.1 -A VP				
3 Different Saltos	0.5 -SR				
Dance Passage-180° leap	0.5 -'RE'				
Dismount A Salto	0.3 -No Dmt				
<u>0.3 No B Salto</u>	↑.2 Dance≠CL				
<u>0.2 No B Turn</u>	↑.2 Acro≠CL				
<u>0.1 No FS&B Salto,Aer</u>	↑.1 Last Salto≠CL				
<u>0.1 >2ea Λ or IW</u>	↑.1 Spatial use				

Art ↑.3 Foot ↑.2 MM≠Sync ↑.3 Thru-out
Pos/Flx ↑.3 Rhy ↑.2 MM≠Relate ↑.2 Dyn ↑.2

<u>SR 0.5 ea</u>	0.3 -B VP	10.0 SV	B	A
2-Salto Series	0.1 -A VP			
3 Different Saltos	0.5 -SR			
Dance Passage-180° leap	0.5 -'RE'			
Dismount A Salto	0.3 -No Dmt			
<u>0.3 No B Salto</u>	↑.2 Dance≠CL			
<u>0.2 No B Turn</u>	↑.2 Acro≠CL			
<u>0.1 No FS&B Salto,Aer</u>	↑.1 Last Salto≠CL			
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<u>0.1 No FS&B Salto,Aer</u>	↑.1 Last Salto≠CL			
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<u>SR 0.5 ea</u>	0.3 -B VP	10.0 SV	B	A	<i>D. Hanford</i>
2-Salto Series	0.1 -A VP				
3 Different Saltos	0.5 -SR				
Dance Passage-180° leap	0.5 -'RE'				
Dismount A Salto	0.3 -No Dmt				
<u>0.3 No B Salto</u>	↑.2 Dance≠CL				
<u>0.2 No B Turn</u>	↑.2 Acro≠CL				
<u>0.1 No FS&B Salto,Aer</u>	↑.1 Last Salto≠CL				
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