

# FX Leaps and Jumps

Turns →		Total Turns								
		0	¼	½	others with ½ - 1/1	1/1	1½	2/1	2½	3/1
Basic	<b>Straight Jump</b>  <i>with min of ½ turn</i>	∅	∅	<b>A</b> 1.112		<b>A</b> <i>also chasse 1/1</i> 1.112	<b>B</b> 1.212	<b>C</b> 1.312	<b>C</b> 1.312	<b>D</b> 1.412
	<b>Leg Hop</b> <b>↑ Horizontal</b> 	∅	∅	<b>A</b> 1.114	<b>B</b> <i>Fouette</i>	<b>B</b> 1.214	<b>C</b> 1.314	<b>D</b> 1.414		
	<b>Cat Leap</b> 	<b>A</b> 1.113		<b>A</b> 1.113		<b>B</b> 1.213	<b>C</b> <i>Garrison</i> 1.313	<b>D</b> <i>Benton</i> 1.413		
	<b>Tuck Jump or Hop</b> 	<b>A</b> 1.115		<b>A</b> 1.115		<b>B</b> 1.215	<b>C</b> 1.315	<b>D</b> 1.415		
Jumps	<b>Wolf Jump or Hop</b> 	<b>A</b> 1.116		<b>B</b> 1.216		<b>C</b> 1.316	<b>D</b> 1.416	<b>E</b> 1.516		
	<b>Split Jump</b>  <i>also stag jump</i>	<b>A</b> 1.101		<b>B</b> 1.202		<b>C</b> 1.302	<b>D</b> 1.402	Jumps or leaps to prone or to split-sit are the same value as the root skill.		
	<b>Pike Jump</b> <i>Hip &lt; 90o</i> 	<b>B</b> 1.206		<b>B</b> 1.206		<b>C</b> 1.306				
	<b>Straddle Jump</b> <i>or side split jump</i> 	<b>B</b> 1.207		<b>B</b> 1.207		<b>C</b> 1.307	<b>D</b> 1.407			
	<b>"Schushunova"</b>  <i>Schushunova</i>	<b>B</b> 1.208		<b>B</b> 1.208		<b>C</b> 1.308	<b>C</b> <i>Khorkina</i> 1.308			
<b>Stag Leap or jump</b> 	<b>A</b> 1.101				<b>B</b> 1.201					
Leaps	<b>Split Leap</b>  <i>stag leap = split leap</i>	<b>A</b> 1.101	<b>B</b> 1.202 /03	<b>B</b> 1.202 /03						
	<b>Tour Jeté</b>  <i>(½ turning leap)</i>			<b>B</b> <i>tour jete</i> 1.209		<b>C</b> <i>Tour jete ½</i> <i>Strug</i> 1.309	<b>D</b> <i>Tour jete 1/1</i> <i>Gogean</i> 1.409			
	<b>Switch Leap</b> 	<b>B</b> 1.204		<b>C</b> <i>Plataroli</i> 1.304		<b>D</b> <i>Frolova</i> 1.404	Additional ¼ turn in a leap or jump will be the same VP as the root skill unless specified or listed under a different number.  Stag and split variations of leaps and jump with the same number are the same element.  Any leap not listed in the JOCoP with 180° split and 360° turn will be valued			
	<b>Switch Side Leap</b> 		<b>C</b> <i>switch-side</i> 1.305		<b>C</b> <i>switch-side ½</i> 1.305	<b>C</b> <i>switch-side ¾</i> 1.305				
<b>Sheep Jump</b>  <i>head release / foot at head</i>	<b>B</b> 1.211				<b>C</b> <i>Sheep 1/1 (Dunn)</i> 1.311					
<b>Stag Ring Jump or leap</b>  <i>head release / foot at head</i>	<b>B</b> <i>Stag ring</i> <i>Switch stag ring</i> 1.210 /1.211				<b>C</b> <i>Stag Ring 1/1</i> <i>Johnson</i> 1.310					
Rings	<b>Ring Jump or leap</b>  <i>head release / foot at head</i>	<b>B</b> <i>Ring jump/leap</i> 1.210		<b>C</b> <i>Tour jete ring</i> <i>Boucher</i> 1.310	<b>D</b> <i>Tour jete ring ½</i> <i>Jackson</i> 1.410	<b>D</b> <i>Ring 1/1</i> <i>Johnson</i> 1.410				
	<b>Switch Ring</b>  <i>head release / foot at head</i>	<b>C</b> 1.311		<b>D</b> <i>Irevor</i> 1.411						