

## Level 4 Bars - Specific Deductions

B.Eberhardt  
6/18/2021

### **Mount: Straddle or Pike Glide Kip (0.60)**

Failure to close legs at end of straddle glide swing	<u>0.10</u>
Failure to lead with the feet in the forward glide swing ( <i>performs a long hang swing</i> )	^0.10
Failure to take off from both feet simultaneously	<u>0.10</u>
Insufficient extension at end of glide swing	^0.20
Performs run-out glide	<u>0.30</u>

### **Cast to Horizontal & Return to Front Support (0.40)**

Incorrect body alignment ( <i>failure to show straight line from shoulders to feet with chest hollow</i> )	^0.20
Insufficient amplitude of cast ( <i>line from shoulders to mid-point of lowest body part - abdomen, hips, knees, or feet</i> )	^0.30
* 1°-44° below horizontal      0.05-0.15	
*At 45° below horizontal <u>0.20</u>	
*46° or more below horizontal    0.25-0.30	
Lack of control in returning to the bar	^0.10

### **Cast, Squat-On, OR Pike-On, OR Cast, 360 Backward Sole Circle (0.20)**

Alternate foot placement	<u>0.20</u>
Insufficient backward swing of legs into cast ( <i>hip lift only</i> )	<u>0.05</u>

### **Long Hang Kip (0.60)**

Failure to swing to near horizontal	^0.20
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### **Cast to Horizontal (0.40)**

Incorrect body alignment ( <i>failure to show straight line from shoulders to feet with chest hollow</i> )	^0.20
Insufficient amplitude of cast ( <i>line from shoulders to mid-point of lowest body part - abdomen, hips, knees, or feet</i> )	^0.30
* 1°-44° below horizontal      0.05-0.15	
*At 45° below horizontal <u>0.20</u>	
*46° or more below horizontal    0.25-0.30	

### **Back Hip Circle (0.40)**

Failure to maintain hip or upper thigh contact on bar throughout	^0.20
Failure to maintain neutral head position	^0.10
Failure to maintain straight-hollow body throughout	^0.20
Lack of continuity of circle	^0.10

### **Underswing (0.60) (Value combined with 1st Counterswing)**

Failure to maintain neutral head position	^0.10
Failure to maintain straight-hollow body throughout	^0.20
Hips contacting bar ( <i>no deduction for thighs touching bar</i> )	<u>0.20</u>

<b>1st Counterswing (min 30° below horizontal) (0.60) (Value combined with Underswing)</b>	
Body arching or hips opening to an extended position with the feet over low bar during counterswing	<u>0.30</u>
Failure to show a straight line from hands to hips with chest in a hollow position with a rounded hip angle with the feet pointed downward <i>(excessive piking)</i>	^0.20
Hips not at minimum 30° below the level of the high bar <i>(horizontal)</i>	^0.20
<b>Tap Swing Forward (0.60) (Value combined with 2nd Counterswing)</b>	
Failure to show slight arched position during the downward swing	<u>0.10</u>
Failure to attain straight-hollow body position on upswing	^0.20
Insufficient amplitude <i>(feet not at high bar height)</i>	^0.20
<b>2nd Counterswing (min 30° below horizontal) (0.60) (Value combined with Tap swing forward)</b>	
Body arching or hips opening to an extended position with the feet over low bar during counterswing	<u>0.30</u>
Failure to show a straight line from hands to hips with chest in a hollow position with a rounded hip angle with the feet pointed downward <i>(excessive piking)</i>	^0.20
Hips not at minimum 30° below the level of the high bar <i>(horizontal)</i>	^0.20
<b>Dismount: Tap Swing Forward with 1/2 (180°) Turn (0.60)</b>	
Beginning turn prior to 45° below height of high bar	^0.20
Failure to attain straight-hollow body position on upswing	^0.20
Failure to complete 1/2 (180°) turn prior to re-contact	^0.20
Failure to re-contact the bar with the free hand as the 1/2 (180°) turn is completed	<u>0.30</u>
Failure to show slight arched position during the downward swing	<u>0.10</u>

## Level 4 Beam - Specific Deductions

B.Eberhardt  
6/18/2021

<b>Mount: Front Support Fish Pose Mount (0.20)</b>	
Failure to extend body in front support	^0.10
Lack continuity from the mount to stand	^0.10
Performing a knee scale	<u>0.30</u>
<b>Cartwheel (0.60) (can be reversed)</b>	
Failure to pass through vertical	^0.30
Incorrect (simultaneous) hand placement	<u>0.10</u>
<b>1/2 (180°) Turn in Forward Passé (0.40) (can be reversed)</b>	
Leg in incorrect position ( <i>not in forward passé</i> )	<u>0.10</u>
Use of heel-snap technique	<u>0.30</u>
<b>Stretch Jump (0.20)</b>	
Failure to land on both feet simultaneously	<u>0.10</u>
Failure to land with feet closed	^0.10
Connection broken between Stretch Jump & Split Jump	<u>0.05</u>
Insufficient continuity between Stretch Jump & Split Jump	No Ded
<b>Split Jump (120°) (0.40)</b>	
Failure to land on both feet simultaneously	<u>0.10</u>
Failure to land with feet closed	^0.10
Uneven leg separation	^0.20
<b>Cross Handstand (0.60) (can be reversed)</b>	
Failure to attain vertical	^0.30
Failure to close ( <i>join</i> ) legs ( <i>side by side</i> )	<u>0.10</u>
Failure to hold one second	^0.10
Incorrect ( <i>staggered</i> ) hand placement	<u>0.10</u>
<b>Scale (Horizontal) (0.40)</b>	
Failure to hold one second	^0.10
Failure to lift free leg to a minimum of horizontal in scale	^0.20
<b>Straight Leg Leap (120°) (0.60)</b>	
Bending lead ( <i>front</i> ) leg on take-off	^0.10
Failure to pause in low arabesque position on landing	<u>0.05</u>
Uneven leg separation	^0.20
<b>Dismount: Cartwheel to side Handstand 1/4 (90°) turn (0.60) (can be reversed)</b>	
1/4 (90°) turn incomplete or overturned	^0.10
Failure to complete dismount:	^0.60
<p>* These deductions do <u>not</u> include possible body position faults</p> <p>* When the gymnast attempts but fails to complete the dismount, apply the specific deductions as listed for those phases <u>not</u> performed.</p> <p><b>Example:</b> Attempts dismount, does <u>not</u> attain vertical, falls and does <u>not</u> repeat:            ^0.30 Fail to attain vertical + <u>0.10</u> Fail to hold 1 sec + <u>0.20</u> Fail to perform turn = <b>0.60</b>            So, <b>0.60</b> Incomplete element + <u>0.50</u> Fall = <b>1.10</b> Total Deduction</p>	
Failure to hold one (1) second	^0.10
Failure to maintain hand contact until the body passes by the horizontal plane of the beam	^0.10
Failure to attain vertical	^0.30
Failure to perform the 1/4 (90°) turn	<u>0.20</u>
Incorrect ( <i>simultaneous</i> ) hand placement	<u>0.10</u>

## Level 4 Floor - Specific Deductions

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6/18/2021

<b>Back Walkover (150°) (0.40) (can be reversed)</b>	
Failure to show continuous leg lift into walkover ( <i>leg lifts then drops, stops, or lifts after the arching backward has begun</i> )	^0.10
Incorrect ( <i>staggered or alternate</i> ) hand placement	<u>0.10</u>
Insufficient split ( <i>less than 150°</i> )	^0.20
<b>Front Handspring Step-Out (0.60) (can be reversed)</b>	
Alternate/staggered hand placement	^0.10
Failure to step out	<u>0.20</u>
Flight prior to hand contact ( <i>dive</i> )	^0.20
Joining legs prior to step-out	<u>0.10</u>
Performing a "fast front walkover"	No Deduction
<b>Cartwheel (0.40) (can be reversed)</b>	
Failure to keep head in alignment	^0.10
Failure to pass through vertical	^0.30
Incorrect ( <i>simultaneous</i> ) hand placement	<u>0.10</u>
<b>Straight Arm Backward Roll to Handstand (0.40)</b>	
Failure to pass through vertical	^0.30
Hands placed further than shoulder-width apart	<u>0.10</u>
Hands placed on floor during squat phase prior to rolling backward	<u>0.30</u>
Interlocking fingers	<u>0.10</u>
Performs a backward roll step-out ( <i>change of element</i> )	<u>0.40</u>
<b>Stretch Jump 1/2 (180°) Turn (0.40) (can be reversed)</b>	
Failure to keep legs joined in air throughout the element	^0.10
Failure to land on both feet simultaneously	<u>0.10</u>
Failure to land with feet closed	^0.10
<b>Straight Leg Leap (120°) (0.60)</b>	
Bending the lead ( <i>front leg</i> ) on take-off	^0.10
Uneven leg separation	^0.20
<b>Straddle Jump (120°) (0.40)</b>	
Failure to land on both feet simultaneously	<u>0.10</u>
Failure to land with feet closed	^0.10
Uneven leg separation	^0.20
<b>Forward Split (0.20)</b>	
Failure to achieve 180° split position ( <i>legs flat on floor</i> )	^0.20
<b>1/1 (360°) Turn in Forward Passé (0.40) (can be reversed)</b>	
Leg in incorrect position ( <i>not in forward passé</i> )	<u>0.10</u>
Use of heel-snap turn technique	<u>0.30</u>
<b>Round-Off (0.40) (can be reversed)</b>	
Failure to land on both feet simultaneously	<u>0.10</u>
Failure to pass through vertical	^0.30
<b>Flic-Flacs To Two Feet (each 0.60)</b>	
Squat into flic-flac	each ^0.30
Failure to land on both feet simultaneously	each <u>0.10</u>
Failure to land rebound immediately	<u>0.10</u>
Failure to pause in a controlled "stick"	<u>0.05</u>
Lack of acceleration in the series - <i>Not applied if a <u>0.30</u> deduction is taken for a stop between elements</i>	^0.20

## Level 4 & 5 Vault - Specific Deductions

### Handspring over Vault Table

B. Eberhardt

6/18/2021

#### General Faults

Assistance of Coach ( <i>First Flight Phase, Support, or Second Flight Phase</i> ): *Level 4	<u>2.00</u>
Assistance of Coach ( <i>First Flight Phase, Support, or Second Flight Phase</i> ): *Level 5	Void
Balk #1: run approach without coming to rest or support on top of the vault table	No Deduction
Balk #2 or Balk #3	Void
Coach standing between board and vault table	No Deduction
Deviation from a straight direction	^0.30
Failure to maintain neutral head position	ea phase ^0.10
Failure to maintain stretched body position: * Arch	ea phase ^0.30
* Pike	ea phase ^0.50
Gymnast never achieves vertical and returns to the board/floor or lands on the vault table between the board and hand placement ( <i>Considered an "incorrect vault"</i> )	Void
Incorrect foot form ( <i>flexed/sickled</i> )	ea phase ^0.10
Insufficient dynamics ( <i>speed/power</i> )	^0.30
Legs bent	ea phase ^0.30
Legs separated	ea phase ^0.20
Performing incorrect vault ( <i>i.e., squat on, etc.</i> )	Void
Runs onto the board and steps up onto vault table or rebounds from board to come to rest/support on vault table on body parts	Void
Use of alternative springboard ( <i>trampoline-like/junior board</i> )	Void
Vaults without signal from the Chief Judge: Chief Judge deducts from average of next completed vault	(CJ) 0.50

#### First Flight Phase - See General Faults

#### Support Phase

Additional hand placements ( <i>taking steps/hops on hands</i> ) (max <u>0.30</u> )	ea 0.10
Alternate repulsion from hands	^0.20
Angle of repulsion ( <i>failure to leave vault table by vertical - angle of repulsion is determined by the angle created from the hands to the body part that is furthest past vertical</i> )	^1.00
No deduction *Leaves vault table by vertical	
^0.50. *Leaves vault table by 01° - 45° past vertical	
0.55 - 1.00 *Leaves vault table by 46° - 89° past vertical	
Arms bent in support	^0.50

<b>Support Phase (continued)</b>	
Head contacting the vault table in Support Phase ( <i>includes 0.50 deduction for extreme arm bend</i> )	<u>2.00</u>
Incorrect shoulder alignment ( <i>showing a shoulder angle less than 180°</i> )	<sup>^</sup> 0.20
No hand contact on the vault table	Void
Staggered/alternate hand placement	<sup>^</sup> 0.10
Too long in support	<sup>^</sup> 0.50
Touch with only one hand on the vault table; Chief Judge deduction, if at least 1/2 of panel sees only one hand	(CJ) <u>1.00</u>

<b>Second Flight Phase</b>	
Brush or hit of body on far end of vault table	<u>0.20</u>
Insufficient height	<sup>^</sup> 0.50
Insufficient length ( <i>When evaluating length, consider size of the gymnast, where the hands contact the vault table, where the feet land and overall trajectory (amplitude) of the 2nd flight phase; not just the distance from where the gymnast lands in relation to the end of the vault table</i> )	<sup>^</sup> 0.30

<b>Landing</b>	
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*Clarification: There is no deduction for feet a maximum of hip-width apart, provided the heels join (slide) together on the controlled extension*

Additional deduction for fall after assistance by coach	<u>0.50</u>
Additional trunk movements to maintain balance	<sup>^</sup> 0.20
Arm swing(s) to maintain balance	<sup>^</sup> 0.10
Assistance on landing	<u>0.50</u>
Failure to land on any part of the bottom of the feet first ( <i>includes the fall</i> )	<u>2.00</u>
Fall against the vault table	<u>0.50</u>
Fall on mat to knee(s) or hips	<u>0.50</u>
If the entire foot/feet are sliding or lifting off the floor to join, it is considered a small step	<sup>^</sup> 0.10
Incorrect body posture on landing	<sup>^</sup> 0.20
Landing in a sitting, lying or standing position on top of the vault table after passing through the vertical plane ( <i>handstand</i> ) ( <i>Fall on apparatus</i> )	<u>0.50 + 2.00</u> <u>= 2.50</u>
*Lands with feet further than hip-width apart	<u>0.10</u>
*Lands with feet hip-width apart or closer, but never join feet (heels) together	<u>0.05</u>

*\* If upon landing with the feet apart/staggered the gymnast takes a step (s), deduct only for the step(s)*

Large step or jump ( <i>approximately 3 feet or more</i> ) (max 0.40)	ea <u>0.20</u>
Slight brush/touch of 1 or 2 hands on mat ( <i>no support</i> )	<sup>^</sup> 0.30
Slight hop, small adjustments of feet or*staggered feet	<sup>^</sup> 0.10
Squat on landing ( <i>hips even with or lower than knees</i> )	<sup>^</sup> 0.30
Steps (max 0.40)	ea <u>0.10</u>
Support on mat with 1 or 2 hands	<u>0.50</u>

## Level 5 Bars - Specific Deductions

B.Eberhardt  
6/18/2021

### **Mount: Straddle or Pike Glide Kip (0.60)**

Failure to close legs at end of straddle glide swing	<u>0.10</u>
Failure to lead with the feet in the forward glide swing ( <i>performs a long</i> )	^0.10
Failure to take off from both feet simultaneously	<u>0.10</u>
Insufficient extension at end of glide swing	^0.20
Performs run-out glide	<u>0.30</u>

### **Cast to Above Horizontal (0.40)**

Incorrect body alignment ( <i>failure to show straight line from shoulders to feet with chest hollow</i> )	^0.20
Insufficient amplitude of cast ( <i>line from shoulders to mid-point of lowest body part - abdomen, hips, knees, or feet</i> )	^0.30
* Above horizontal	No deduction
* At horizontal	0.05
* 1°-44° below horizontal	0.10-0.15
* At 45° below horizontal	<u>0.20</u>
* 46° or more below horizontal	0.25-0.30

### **Clear Hip Circle to Above Horizontal (0.60)**

Excessive arch or pike on downswing or upswing	ea ^0.20
Hips touching bar as upswing finishes ( <i>performs a back hip circle</i> ) . No deduction for thighs brushing bar on upswing.	<u>0.60</u>
Insufficient height and extension of upswing ( <i>use amplitude of cast deductions</i> )	^0.30
* Above horizontal	No deduction
* At horizontal	0.05
* 1°-44° below horizontal	0.10-0.15
* At 45° below horizontal	<u>0.20</u>
* 46° or more below horizontal	0.25-0.30
Lack of control into glide	^0.10

### **OR Backward Sole Circle to Clear Support (0.60)**

Excessive arch or pike on downswing or upswing	ea ^0.20
Insufficient amplitude of upswing ( <i>line from shoulders to hips</i> )	^0.30
* Between vertical & 45° from vertical	No deduction
* Between 46° - 89° from vertical	0.05-0.15
* At 45° horizontal	<u>0.20</u>
* Below horizontal	0.25-0.30
Lack of control into glide	^0.10
Legs bending during circle	^0.30
Support of weight on feet as upswing finishes ( <i>gymnast jumps from bar to glide or never achieves clear support</i> )	<u>0.60</u>

<b><u>OR</u> Backward Stalder Circle to Clear Support (0.60)</b>	
Arriving in support with legs in a straddle "L" position ( <i>Note #2: A clear straddle circle backward (#6.104 in DP Code of Points) is considered a straddle seat circle to a straddle "L" position and will <u>not</u> meet the requirement of a Backward Stalder Circle to Clear Support (#6.204)</i> )	<u>0.60</u>
Excessive arch or pike on downswing or upswing	ea <sup>^</sup> 0.20
Insufficient amplitude of upswing ( <i>line from shoulders to hips</i> )	<sup>^</sup> 0.30
* Between vertical & 45° from vertical	No deduction
* Between 46° - 89° from vertical	0.05-0.15
* At horizontal	<u>0.20</u>
* Below horizontal	0.25-0.30
Lack of control into glide	<sup>^</sup> 0.10
<b>Straddle or Pike Glide Kip (0.60)</b>	
Failure to close legs at end of straddle glide swing	<u>0.10</u>
Failure to lead with the feet in the forward glide swing ( <i>performs a long hang swing</i> )	<sup>^</sup> 0.10
Insufficient extension at end of glide swing	<sup>^</sup> 0.20
<b>Cast, Squat-On <u>OR</u> Pike-On, <u>OR</u> Cast 360° Backward Sole Circle (0.20)</b>	
Alternate foot placement	<u>0.20</u>
Insufficient backward swing of legs into cast ( <i>hip lift only</i> )	<u>0.05</u>
<b>Long Hang Kip (0.60)</b>	
Failure to swing to near horizontal	<sup>^</sup> 0.20
<b>Cast to Above Horizontal (0.40)</b>	
Incorrect body alignment ( <i>failure to show straight line from shoulders to feet with chest hollow</i> )	<sup>^</sup> 0.20
Insufficient amplitude of cast ( <i>line from shoulders to mid-point of lowest body part - abdomen, hips, knees, or feet</i> )	<sup>^</sup> 0.30
* Above horizontal	No deduction
* At horizontal	0.05
* 1°-44° below horizontal	0.10-0.15
* At 45° below horizontal	<u>0.20</u>
* 46° or more below horizontal	0.25-0.30
<b>Long Hang Pullover (0.60)</b>	
Excessive piking of body	<sup>^</sup> 0.20
Failure to maintain overgrip ( <i>hands completely release bar</i> )	<u>0.30</u>
Failure to show slight arched position during the downward swing	<u>0.10</u>
Performing a back hip circle at the completion of the Long Hang Pullover	No Deduction
Performing a backward giant circle prior to pulling hips toward bar	<u>1.00</u>
<b>Underswing (0.60) (Value combined with 1st Counterswing)</b>	
Failure to contact the bar with the mid to lower thighs between the completion of the long hang pullover and the initiation of the underswing	<u>0.20</u>
Failure to maintain neutral head position	<sup>^</sup> 0.10
Failure to maintain straight-hollow body throughout	<sup>^</sup> 0.20
Hips contacting bar ( <i>no deduction for thighs touching bar</i> )	<u>0.20</u>



<b>1st Counterswing (min 15° below horizontal) (0.60) (Value combined with Underswing)</b>	
Body arching or hips opening to an extended position with the feet over low bar during counterswing	<u>0.30</u>
Failure to show a straight line from hands to hips with chest in a hollow position with a rounded hip angle with the feet pointed downward ( <i>excessive piking</i> )	^0.20
Hips not at minimum 15° below the level of the high bar ( <i>horizontal</i> )	^0.20
<b>Tap Swing Forward (0.60) (Value combined with 2nd Counterswing)</b>	
Failure to attain straight-hollow body position on upswing	^0.20
Failure to show slight arched position during the downward swing	<u>0.10</u>
Insufficient amplitude ( <i>feet not at high bar height</i> )	^0.20
<b>2nd Counterswing (min 15° below horizontal) (0.60) (Value combined with Tap swing forward)</b>	
Body arching or hips opening to an extended position with the feet over low bar during counterswing	<u>0.30</u>
Failure to show a straight line from hands to hips with chest in a hollow position with a rounded hip angle with the feet pointed downward ( <i>excessive piking</i> )	^0.20
Hips not at minimum 15° below the level of the high bar ( <i>horizontal</i> )	^0.20
<b>Dismount: Tap Swing Forward to Flyaway (0.60)</b>	
Failure to attain straight-hollow body position on upswing	^0.20
Failure to show slight arched position during the downward swing	<u>0.10</u>
Insufficient height of salto	^0.30
* At high bar level or above	No deduction
* 1°-44° below level of high bar	0.10-0.15
* At 45° below level of high bar	<u>0.20</u>
* Greater than 46° below level of high bar	0.25-0.30
Landing too close to the bar	<u>0.10</u>
<b>Tucked , Piked, OR Stretched Flyaway</b>	
<b>Tucked:</b> Insufficient bend of hips and legs ( <i>min 135° - ideally 90°</i> )	ea ^0.20
<b>Tucked:</b> Insufficient extension ( <i>open</i> ) prior to landing	^0.20
<b>Piked:</b> Insufficient pike of hips ( <i>min 135° - ideally 90°</i> )	^0.20
<b>Piked:</b> Insufficient extension ( <i>open</i> ) prior to landing	^0.20
<b>Stretched:</b> Insufficient exactness of stretched ( <i>straight-hollow</i> ) body position ( <i>Ideally 180°</i> ) *Arch *Hip Angle ( <i>136° - 179°</i> )	^0.20
<b>Stretched:</b> Failure to maintain stretched ( <i>straight-hollow</i> ) body position throughout ( <i>pikes down</i> )	^0.20

<b>Level 5 Beam - Specific Deductions</b>		B.Eberhardt 6/2021
<b>Mount: Front Support Fish Pose Mount (0.20)</b>		
Failure to extend body in front support		^0.10
Lack continuity from the mount to stand		^0.10
Performing a knee scale		<u>0.30</u>
<b>Back Walkover (0.60) (can be reversed)</b>		
Failure to show continuous leg lift into the walkover ( <i>leg lifts then drops, or lifts after the arching backward has begun</i> )		^0.10
Incorrect ( <i>staggered or alternate</i> ) hand placement		<u>0.10</u>
Insufficient split ( <i>less than 150°</i> )		^0.20
<b>OR Backward Roll to Minimum of 3/4 Handstand (0.60) (can be reversed)</b>		
Failure to attain minimum of 3/4 handstand		^0.20
Performing a backward roll step-out ( <i>head stays in contact with beam</i> )		<u>0.60</u>
<b>OR Flic-Flac Step-Out (0.60) (can be reversed)</b>		
<i>See General Faults and Penalties</i>		
<b>OR Flic-Flac to Two (2) Feet (0.60)</b>		
<i>See General Faults and Penalties</i>		
<b>OR Front Walkover (0.60) (can be reversed)</b>		
Incorrect ( <i>staggered or alternate</i> ) hand placement		<u>0.10</u>
Insufficient split ( <i>less than 150°</i> )		^0.20
<b>1/1 (360°) Turn in Forward Passé (0.40) (can be reversed)</b>		
Leg in incorrect position ( <i>not in forward passé</i> )		<u>0.10</u>
Use of heel-snap turn technique		<u>0.30</u>
<b>Split Jump (150°) (0.40)</b>		
Failure to land on both feet simultaneously		<u>0.10</u>
Failure to land with feet closed		^0.10
Uneven leg separation		^0.20
Connection broken between Split Jump & Sissone		<u>0.05</u>
Insufficient continuity between Split Jump & Sissone		No Ded
<b>Sissonne (0.20)</b>		
Failure to pause in low arabesque position on landing		<u>0.05</u>
Insufficient lift of the back leg ( <i>less than horizontal</i> )		^0.10
Insufficient lift of the front leg ( <i>less than 45°</i> )		^0.10
<b>Scale (Above Horizontal) (0.40)</b>		
Failure to hold one second		^0.10
Failure to lift free leg to above horizontal in scale		^0.20

<b><i>Straight Leg Leap (150°) (0.60)</i></b>	
Bending lead ( <i>front</i> ) leg on take-off	^0.10
Uneven leg separation	^0.20
Insufficient continuity between Straight Leg Leap & Stretch Jump	No Ded
Connection broken between Straight Leg Leap & Stretch Jump	<u>0.05</u>
<b><i>Stretch Jump (0.20)</i></b>	
Failure to land on both feet simultaneously	<u>0.10</u>
Failure to land with feet closed	^0.10
<b><i>Cartwheel (0.60) (can be reversed)</i></b>	
Closing the second foot in front of the first foot on landing	<u>0.20</u>
Failure to pass through vertical	^0.30
Incorrect (simultaneous) hand placement	<u>0.10</u>
Connection broken between Cartwheel & Stretch Jump	<u>0.05</u>
Insufficient continuity between Cartwheel & Stretch Jump	No Ded
<b><i>Stretch Jump Punch (0.20)</i></b>	
Failure to land on both feet simultaneously	<u>0.10</u>
Failure to land with feet closed	^0.10
<b><i>Dismount: Backward Salto Tucked</i></b>	
Insufficient height and extension of jump with hip lift	^0.30
Insufficient posture with control on landing	^0.20
Insufficient tuck shape of salto	^0.20

## Level 5 Floor - Specific Deductions

B.Eberhardt  
6/18/2021

<b>Front Salto Tucked (0.60)</b>	
Failure to perform salto indesignated body position ( <i>performs pike or layout</i> )	^0.60
Insufficient bend of hips and legs (Min 135° - Ideally 90°)	ea ^0.20
<b>OR Free Aerial Cartwheel (0.60) (can be reversed)</b>	
Failure to pass through vertical	^0.30
<b>OR Free Aerial Walkover Forward (0.60) (can be reversed)</b>	
See General Faults and Penalties	
<b>Front Handsring Step-Out, Front Handspring Step-Out (each 0.60) (can be reversed)</b>	
Alternate/staggered hand placement	each ^0.10
Failure to step out	each ^0.20
Flight prior to hand contact ( <i>dive</i> )	each ^0.20
Joining legs prior to step-out	each <u>0.10</u>
Lack of acceleration	^0.20
Performing a "fast front walkover"	No Deduction
<b>Cartwheel (0.40) (can be reversed)</b>	
Failure to keep head in alignment	^0.10
Failure to pass through vertical	^0.30
Incorrect (simultaneous) hand placement	<u>0.10</u>
<b>Straight Arm Backward Roll to Handstand (0.40)</b>	
Failure to pass through vertical	^0.30
Hands placed further than shoulder-width apart	<u>0.10</u>
Hands placed on floor during squat phase prior to rolling backward	<u>0.30</u>
Interlocking fingers	<u>0.10</u>
Performs a backward roll step-out ( <i>change of element</i> )	<u>0.40</u>
<b>Stretch Jump 1/1 (360°) Turn (0.40) (can be reversed)</b>	
Failure to keep legs joined in air during stretch jump 1/1 (360°) turn	^0.10
Failure to land on both feet simultaneously	<u>0.10</u>
Failure to land with feet closed	^0.10
<b>Straight Leg Leap (150°) (0.60)</b>	
Bending the lead ( <i>front leg</i> ) on take-off	^0.10
Uneven leg separation	^0.20
<b>OR Switch Leg Leap (150°) (0.60)</b>	
Bending the lead ( <i>front leg</i> ) on take-off	^0.10
Failure to swing front leg a min 45° forward before swinging back	^0.10
Uneven leg separation	^0.20
<b>Straddle Jump (150°) (0.40)</b>	
Failure to land on both feet simultaneously	<u>0.10</u>
Failure to land with feet closed	^0.10
Uneven leg separation	^0.20

<b>Forward Split (0.20)</b>	
Failure to achieve 180° split position ( <i>legs flat on floor</i> )	^0.20
<b>1/1 (360°) Turn in Forward Passé (0.40) (can be reversed)</b>	
Leg in incorrect position ( <i>not in forward passé</i> )	<u>0.10</u>
Use of heel-snap turn technique	<u>0.30</u>
<b>Round-Off (0.40) (can be reversed)</b>	
Failure to land on both feet simultaneously	<u>0.10</u>
Failure to pass through vertical	^0.30
<b>Flic-Flac (0.40)</b>	
Failure to land on both feet simultaneously	<u>0.10</u>
Squat into flic-flac	^0.30
<b>Backward Salto Tucked (0.60)</b>	
Failure to extend/open prior to landing	^0.20
Failure to pause in a controlled "stick"	<u>0.05</u>
Failure to perform salto in designated body position ( <i>performs pike or layout</i> )	^0.60
Lack of acceleration in the series - <i>Not applied if a <u>0.30</u> deduction is taken for a stop between elements</i>	^0.20