

LEVEL 10 BARS

SPECIAL REQ (.5 ea)

- “C” LA turn
- “C” flight
- different flight - min. “B”
- “C” salto dismount

- .1 facing same direction thru-out
- .1 ea fail to perform 2 of 3, min B
 - fwd circle or fwd release
 - 3,6,7 element
 - C w/180° LA
- .2 lack of 2 bar changes
- .1 ea > 1 squat (2nd OK after fall)
- .1 ea $\frac{3}{4}$ giant fwd (w/wo grip chg)
- .1 ea uncharacteristic element

Connection Value (CV) - Level 10

C + C = +.1
(both must have flight/turn—except mts/dsmts)

C + C = +.1
(Grp 3/6/7 w/o flight/turn—C's must be different)

C + D = +.1 (no flight/turn requirement)

D + D = +.2 (all D's may be used)

RELEASES (up to .2)

| | |
|--------|--|
| no ded | 2 different D/E's |
| .05 | C + D connected |
| .1 | C and D (isolated) |
| .15 | C + C connected <i>or</i> B and D (isolated) |
| .2 | C and C (isolated) <i>or</i> B and C (or less) |

DISMOUNT LEVEL (up to .1)

| | |
|--------|-------------------------------|
| no ded | D/E + C <i>or</i> D/E |
| .05 | C + C + C <i>or</i> D + C + C |
| .1 | C (or less) + C (or less) |

9.5

3 A's
3 B's
2 C's

- no restrictions
- max .5 Bonus
 - min. of .1 CV
 - min. of .1 D/E

Add'l 0.1 bonus if:

- start value = 10.0
- total bonus = 0.6 or more
- min. one E (no fall/spot)

| RANGE | (average score determines range) |
|-------------|----------------------------------|
| 9.5 - 10.0 | .2 |
| 9.0 - 9.475 | .5 |
| 8.0 - 8.975 | .7 |
| Below 8.0 | 1.0 |

LEVEL 10 BEAM

ACRO LEVEL (up to .2)

If C in series --

| | |
|--------|---|
| no ded | 2 elem w/ C salto or 3 w/ C w/wo hands + D/E acro + add'l C salto or D/E acro |
| .05 | 2 element w/ C salto + D/E acro |
| .1 | 2 element w/ C salto + add'l C salto or series w/o C salto + C salto + D/E acro |
| .15 | 2 element w/ C salto or series w/o C salto + D/E acro |
| .2 | no series or series w/o salto + no add'l C salto or no series or series w/o salto + isolated C salto |

If D/E in series --

| | |
|--------|---|
| no ded | series w/ D/E + add'l D/E acro |
| .05 | series w/ D/E + add'l C salto |
| .1 | series w/ D/E + add'l B or C flight |
| .15 | series w/ D/E + no add'l acro flight or no series + D/E acro |
| .2 | no series or w/o salto + no add'l C salto or no series or w/o salto + isolated C salto |

DISMOUNT LEVEL (up to .1)

| | |
|--------|--|
| no ded | B acro flight + C or C dance + C or D/E |
| .05 | A acro + C or B dance + C or acro series w/ C + B or D/E acro + B |
| .1 | isolated C or C (acro flight or dance) + B |

DANCE LEVEL (up to .2)

| | |
|--------|-------------------------|
| no ded | C C C or D/E D/E |
| .05 | C C B or C D/E |
| .1 | C C or B D/E |
| .15 | C B or D/E |
| .2 | C or B B |

CONNECTION VALUE (CV)

| | Dance/Mixed * not dismt | 2 Acro Flight * not dismt | 3 Acro Flight * includes mt/dismt |
|----|--|---|--------------------------------------|
| .1 | A + C (turns only) A + D/E B + C * acro must have flight | B + C * C must be salto (or aerial for L9 only) | B + B + C * see below |
| .2 | B + D/E C + C (same or diff) C + D/E | C + C B + D/E C/D + D | B + C + C B + B + D B + C + D |

* +.1 CV - any 3 acro flight w/C salto/aer/D/E (incls mt/not dsmt)

SPECIAL REQ (.5 ea)

- acro series w/2 flights, 1 a C **or** E with non-flight A
- leap / jump w/ 180°
- 360° turn
- "C" salto / aerial dismount **or** C acro flight / dance + B **or** acro series w/C + B

9.5

- 3 A's
- 3 B's
- 2 C's
- no restrictions
- max .5 Bonus
- min. of .1 CV
- min. of .1 D/E

- .2 no dance series
- .1 no fwd/swd or no bwd acro
- .05 if only dismount
- .1 > 2 same shape dance
- .1 > 1 180° pivot (straight legs)
- .1 level changes
- .1 space - entire beam
- ea .05 movement / choreography
(2 of 3, fwd/bwd/swd)

Add'l 0.1 bonus if:

- start value = 10.0
- total bonus = 0.6 or more
- min. one acro E (no fall/spot)

RANGE

| | (average score determines range) |
|-------------|----------------------------------|
| 9.5 - 10.0 | .2 |
| 9.0 - 9.475 | .5 |
| 8.0 - 8.975 | .7 |
| Below 8.0 | 1.0 |

LEVEL 10 FLOOR

ACRO LEVEL (up to .2)

If 3 passes--

| | |
|--------|---|
| no ded | D/E - D/E - D/E D - D - B+C (dir) D - D - C+C (ind) |
| .05 | D - D - C+A (dir) D - D - C+B (ind) |
| .1 | D - D - C+A (ind) D - C+A/B/C (dir) - C+B (dir) D - C+A/B/C (dir) - C+C (ind) D - C+C (ind) - C+B (dir) D - C+C (ind) - C+C (ind) |
| .15 | D - C+A/B (dir) - C+B (ind) D - C+C (ind) - C+B (ind) D - C+B (dir) - C |
| .2 | no D/E salto or < above |

If 2 passes --

| | |
|--------|--|
| no ded | E - E E - D + salto (dir) |
| .05 | 2 salto w/ D - 2 salto w/ D E - D + salto (ind) |
| .1 | D - 2 salto w/ D E - 2 salto w/ C (dir) E - C+B/C (ind) |
| .15 | D - C+B/C (dir/ind) 2 salto w/ D - C E - C+A (ind or less) |
| .2 | no D/E salto or < above |

DANCE LEVEL (up to .2)

| | |
|--------|-------------------------|
| no ded | C C C or D/E D/E |
| .05 | C C B or C D/E |
| .1 | C C or B D/E |
| .15 | C B or D/E |
| .2 | C or B B |

DISMOUNT LEVEL (up to .1)

| | |
|--------|--|
| no ded | D/E or C+B (dir) or C+C (ind) |
| .05 | C+B (ind) or C+A (dir) |
| .1 | C+A (ind or less) or isolated C or less |

CONNECTION VALUE (CV)

| | Indirect | Direct | Dance or Mixed |
|----|--|---|--|
| .1 | saltos/aerials (may be in any order) B + C A + D A/B + A/B + C | saltos/aerials A + C B + B A + A + C | *acro=saltos or flight w/wo hands C + C (same or different) B + D D + A (salto + jump) |
| .2 | C + C B/C + D/E A + E A + A + D | A/B + D B/C + C A + A + D | C + D |

* Turns on 1 foot followed by jump from 2 feet = no CV; reverse possible

SPECIAL REQ (.5 ea)

- dance passage w/leap
- acro pass w/2 saltos
- 3 different saltos
- "C" last salto

9.5

3 A's
3 B's
2 C's

- no restrictions
- max .5 Bonus
- min. of .1 CV
- min. of .1 D/E

.2 no "B" turn on one foot

.3 no "C" salto

.1 no fwd/swd or no bwd (salto)

→ .1 use of floor area

.1 > 2 same shape dance

Add'l 0.1 bonus if:

- start value = 10.0
- total bonus = 0.6 or more
- min. one acro E (no fall/spot)

RANGE

(average score determines range)

| | |
|-------------|-----|
| 9.5 - 10.0 | .2 |
| 9.0 - 9.475 | .5 |
| 8.0 - 8.975 | .7 |
| Below 8.0 | 1.0 |

LEVEL 8

BARS

LEVEL 9

10.0

4 A's
4 B's

- Select C's allowed
 - \nearrow 1/2
 - \cup , χ , \cup w/wo 1/2 to regular grip
- 1 restricted C allowed
- Add'l C/D/E's - no VP, no SR, -.5 ea from SV

SPECIAL REQ (.5 ea)

- 1 bar change
- "B" flight **or** "B" turn
- "B" circle - Group 3/6/7
- "A" salto dismount

9.7

3 A's
4 B's
1 C's

- max .3 Bonus
 - .3 CV **or**
 - .2 CV + .1 D/E
 - 1st D/E with VP credit (allowable **or** restricted) is eligible for +.1 D/E if no fall or spot
- Select D's allowed
 - B/C circles w/ 1/1 **or** w/1/2 to rev/L/mixed L
- 1 restricted D/E allowed
- Add'l D/E's - no VP, no SR, -.5 ea from SV

Connection Value (CV)

C + C = +.1
(one or both w/o flight or turn)
—if both w/o, must be different)

C + C = +.2
(both must have flight or turn)

COMPOSITION

- .2 no vertical
- .1 ea $\frac{3}{4}$ giant fwd (w/wo grip chg)
- .1 ea uncharacteristic element

DISMOUNT LEVEL (up to .1)

| | |
|--------|-------------------------|
| no ded | B or B + A |
| .1 | A + A or less |

DISMOUNT LEVEL (up to .1)

| | |
|--------|----------------------|
| no ded | C |
| .05 | C + B |
| .1 | B + B or less |

SPECIAL REQ (.5 ea)

- 2 bar changes
- "B" flight
- "C" flight **or** "B" turn
- "B" salto dismount

COMPOSITION

- .1 facing same direction thru-out
- .1 ea fail to perform 2 of 3, min B
 - fwd circle or fwd release
 - 3,6,7 element
 - C w/180° LA
- .1 ea $\frac{3}{4}$ giant fwd (w/wo grip chg)
- .1 ea uncharacteristic element

RANGE (average score determines range)

| | |
|-------------|-----|
| 9.5 - 10.0 | .2 |
| 9.0 - 9.475 | .5 |
| 8.0 - 8.975 | .7 |
| Below 8.0 | 1.0 |

LEVEL 9 BEAM

ACRO (up to .2)

| | |
|--------|---|
| no ded | series w/ 2 flights, one a C + 1 salto/aerial or D/E flight (if series w/salto, add'l flight can be C) |
| .05 | series w/ 2 flights, one a C + C flight w/hands |
| .1 | series w/ 2 flights, one a C + 1 or more B flights |
| .15 | series w/ 1 or 2 B flights + C salto/aerial |
| .2 | no series or series w/ 1 or 2 B flights + no other B |

DANCE (up to .2)

| | |
|--------|-----|
| no ded | C C |
| .05 | C B |
| .1 | C |
| .15 | B B |
| .2 | B |

DISMOUNT (up to .1)

| | |
|--------|--|
| no ded | C or B flight/C dance + B |
| .05 | A + B or B dance + B |
| .1 | A or isolated B |

CONNECTION VALUE (CV)

| | Dance/Mixed <i>* not dismt</i> | 2 Acro Flight <i>* not dismt</i> | 3 Acro Flight <i>* includes mt/dismt</i> |
|----|--|---|---|
| .1 | A + C (turns only) A + D/E B + C <i>* acro must have flight</i> | B + C <i>* C must be salto (or aerial for L9 only)</i> | B + B + C <i>* see below</i> |
| .2 | B + D/E C + C (same or diff) C + D/E | C + C B + D/E C/D + D | B + C + C B + B + D B + C + D |

** +.1 CV - any 3 acro flight w/C salto/aer/D/E (incls mt/not dsmt)*

SPECIAL REQ (.5 ea)

- acro series w/2 flights
- leap / jump w/ 180°
- 360° turn
- "B" salto / aerial dismount

9.7

3 A's
4 B's
1 C's

- max .3 Bonus
- .3 CV **or**
- .2 CV + .1 D/E
- 1st restricted acro D/E with VP (not D/E dance) is eligible for +.1 D/E if no fall or spot
- All D/E's count as C in CV principles
- D/E dance allowed
- 1 restricted D allowed
- add'l D/E's - no VP, no SR, -.5 from SV

COMPOSITION

- .2 no dance series
- .1 no fwd/swd or no bwd acro
- .05 if only dismount
- .1 > 2 same shape dance
- .1 > 1 180° pivot (straight legs)
- .1 level changes
- .1 space - entire beam
- ea .05 movement / choreography
(2 of 3, fwd/bwd/swd)

RANGE (average score determines range)

| | |
|-------------|-----|
| 9.5 - 10.0 | .2 |
| 9.0 - 9.475 | .5 |
| 8.0 - 8.975 | .7 |
| Below 8.0 | 1.0 |

LEVEL 9 FLOOR

ACRO (up to .2)

If 3 passes--

| | |
|--------|---|
| no ded | C - C - C <i>or</i> C - C - B+B (dir) |
| .05 | C - C - B+A (dir) |
| .1 | C - B+B (dir) - B+B (dir) <i>or</i> C - C - B+A (ind) |
| .15 | C - B - B+B (dir) |
| .2 | no C saltos <i>or</i> < above |

If 2 passes --

| | |
|--------|---|
| no ded | C+B (dir) - C+B (dir) |
| .05 | C+B (dir) - C+B (ind) |
| .1 | C - C+B (dir) <i>or</i> B+C (ind) - C+A (dir) |
| .15 | C+A (dir) - C+A (dir) <i>or</i> C - C+A (dir) <i>or</i> C - C+A/B (ind) |
| .2 | no C salto <i>or</i> < above |

DANCE (up to .2)

| | |
|--------|-----|
| no ded | C C |
| .05 | C B |
| .1 | C |
| .15 | B B |
| .2 | B |

DISMOUNT (up to .1)

| | |
|--------|--|
| no ded | C <i>or</i> B+B (dir) |
| .05 | B+B (ind) <i>or</i> B+A (dir) |
| .1 | B+A (ind or less) <i>or</i> isolated B |

CONNECTION VALUE (CV)

| | Indirect | Direct | Dance or Mixed |
|----|--|---|--|
| .1 | saltos/aerials (may be in any order) B + C A + D A/B + A/B + C | saltos/aerials A + C B + B A + A + C | *acro=saltos or flight w/wo hands C + C (same or different) B + D D + A (salto + jump) |
| .2 | C + C B/C + D/E A + E A + A + D | A/B + D B/C + C A + A + D | C + D |

* Turns on 1 foot followed by jump from 2 feet = no CV; reverse possible

SPECIAL REQ (.5 ea)

- dance passage w/leap
- acro pass w/2 saltos
- 3 different saltos
- "B" last salto

COMPOSITION

- .2 no "B" turn on one foot
- .3 no "B" salto
- .1 no fwd/swd or no bwd (salto)
- .1 use of floor area
- .1 > 2 same shape dance

9.7

3 A's
4 B's
1 C's

- max .3 Bonus
- .3 CV *or*
- .2 CV + .1 D/E
- 1st restricted acro D/E with VP (not D/E dance) is eligible for +.1 D/E if no fall or spot
- All D/E's count as C in CV principles
- D/E dance allowed
- 1 restricted D allowed
- add'l D/E's - no VP, no SR, -.5 from SV

RANGE (average score determines range)

| | |
|-------------|-----|
| 9.5 - 10.0 | .2 |
| 9.0 - 9.475 | .5 |
| 8.0 - 8.975 | .7 |
| Below 8.0 | 1.0 |

LEVEL 9 FLOOR

ACRO (up to .2)

If 3 passes--

| | |
|--------|-------------------------------|
| no ded | C C C |
| | C C BB |
| | C CB BA |
| .05 | C C BA |
| | C C+A/B B |
| .1 | C BB BB |
| | C C BA (ind) |
| | C+A/B BB B |
| .15 | C B BB |
| | CA B B |
| | C BB BA |
| .2 | no C saltos or < above |
| | C B BA (or less) |

DANCE (up to .2)

| | |
|--------|-----|
| no ded | C C |
| .05 | C B |
| .1 | C |
| .15 | B B |
| .2 | B |

If 2 passes --

| | |
|--------|------------------------------|
| no ded | CB CB |
| .05 | CB CB |
| | CB CA |
| .1 | C CB |
| | CA BC (ind) |
| | CA BB |
| .15 | CA CA |
| | C CA |
| | C C+A/B (ind) |
| | CB BB |
| .2 | no C salto or < above |
| | C BB (or less) |
| | CA BA (or less) |

DISMOUNT (up to .1)

| | |
|--------|-------------------------------|
| no ded | C or B+B (dir) |
| .05 | B+B (ind) or B+A (dir) |
| .1 | B+A (ind or less) |
| | or |
| | isolated B |

CONNECTION VALUE (CV)

| | Indirect | Direct | Dance or Mixed |
|----|--|---|---|
| .1 | saltos/aerials (may be in any order) B + C A + D A/B + A/B + C | saltos/aerials A + C B + B A + A + C | *acro=saltos or flight w/wo hands C + C (same or different) B + D D + A (salto + jump) |
| .2 | C + C B/C + D/E A + E A + A + D | A/B + D B/C + C A + A + D | C + D |

* Turns on 1 foot followed by jump from 2 feet = no CV; reverse possible

SPECIAL REQ (.5 ea)

- dance passage w/leap
- acro pass w/2 saltos
- 3 different saltos
- "B" last salto

COMPOSITION

- .2 no "B" turn on one foot
- .3 no "B" salto
- .1 no fwd/swd or no bwd (salto)
- .1 use of floor area
- .1 > 2 same shape dance

9.7

3 A's
4 B's
1 C's

- max .3 Bonus
- .3 CV **or**
- .2 CV + .1 D/E
- 1st restricted acro D/E with VP (not D/E dance) is eligible for +.1 D/E if no fall or spot
- All D/E's count as C in CV principles
- D/E dance allowed
- 1 restricted D allowed
- add'l D/E's - no VP, no SR, -.5 from SV

RANGE

(average score determines range)

| | |
|-------------|-----|
| 9.5 - 10.0 | .2 |
| 9.0 - 9.475 | .5 |
| 8.0 - 8.975 | .7 |
| Below 8.0 | 1.0 |

LEVEL 8 BEAM

ACRO (up to .2)

| | |
|--------|--|
| no ded | series w/ 2 B flights + 2 add'l acro, one a B |
| .05 | series w/ 2 B flights + 2 A's <i>or</i> 1 B |
| .1 | series w/ 2 B flights + 1 A <i>or</i> series w/ 1 B flight + 1 B |
| .15 | series w/ 1 B flight + 1 A <i>or</i> series w/ 2 B flights |
| .2 | no series <i>or</i> series w/ 1 B flight + no other acro |

DANCE (up to .2)

| | |
|--------|----------|
| no ded | B B A |
| .05 | B B |
| .1 | B A A |
| .15 | B A |
| .2 | only A's |

DISMOUNT (up to .1)

| | |
|--------|-----------------------------------|
| no ded | B <i>or</i> B + A |
| .05 | A + A |
| .1 | isolated A <i>or</i> non-VP |

SPECIAL REQ (.5 ea)

- acro series w/1 flights
- leap / jump w/ 180°
- 360° turn
- "A" salto / aerial dismount

10.0

4 A's
4 B's

- C dance allowed
- 1 restricted C allowed
- add'l D/E's - no VP.
no SR, -.5 from SV

COMPOSITION

- .2 no dance series
- .1 no fwd/swd or no bwd acro
- .05 if only dismount
- .1 > 2 same shape dance
- .1 > 1 180° pivot (straight legs)
- .1 level changes
- .1 space - entire beam
- ea .05 movement / choreography
(2 of 3, fwd/bwd/swd)

RANGE (average score determines range)

| | |
|-------------|-----|
| 9.5 - 10.0 | .2 |
| 9.0 - 9.475 | .5 |
| 8.0 - 8.975 | .7 |
| Below 8.0 | 1.0 |

LEVEL 8 FLOOR

ACRO (up to .2)

If 3 passes--

| | |
|--------|---|
| no ded | B - B - B <i>or</i> B - B - A+A (dir) |
| .05 | B - B - A+A (ind) |
| .1 | B - A+A (dir) - A <i>or</i> B - B - A |
| .15 | B - A+A (ind) - A |
| .2 | no B saltos <i>or</i> < above |

If 2 passes --

| | |
|--------|---|
| no ded | B+B (dir) - B+A (dir) |
| .05 | B+B (dir) - B+A (ind) |
| .1 | B+B (dir) - B |
| .15 | B - B+A (dir) <i>or</i> B - A+A (dir) |
| .2 | no B saltos <i>or</i> < above |

DANCE (up to .2)

| | |
|--------|----------|
| no ded | B B A |
| .05 | B B |
| .1 | B A A |
| .15 | B A |
| .2 | only A's |

DISMOUNT (up to .1)

| | |
|--------|-----------------|
| no ded | B |
| .05 | A+A (dir / ind) |
| .1 | isolated A |

SPECIAL REQ (.5 ea)

- dance passage w/leap
- acro pass w/2 saltos
- 3 different saltos
- "A" last salto

10.0

4 A's
4 B's

- C dance allowed
- 1 restricted C allowed
- add'l D/E's - no VP.
no SR, -.5 from SV

COMPOSITION

- .2 no "B" turn on one foot
- .3 not 3 saltos
- .1 no fwd/swd or no bwd (salto)
- .1 use of floor area
- .1 > 2 same shape dance

RANGE (average score determines range)

| | |
|-------------|-----|
| 9.5 - 10.0 | .2 |
| 9.0 - 9.475 | .5 |
| 8.0 - 8.975 | .7 |
| Below 8.0 | 1.0 |

If C in series --

ACRO LEVEL (up to .2)

| | |
|--------|---|
| no ded | 2 elem w/ C salto or 3 w/ C w/wo hands + D/E acro + add'l C salto or D/E acro |
| .05 | 2 element w/ C salto + D/E acro |
| .1 | 2 element w/ C salto + add'l C salto or series w/o C salto + C salto + D/E acro |
| .15 | 2 element w/ C salto or series w/o C salto + D/E acro |
| .2 | no series or series w/o salto + no add'l C salto or no series or series w/o salto + isolated C salto |

If D/E in series --

| | |
|--------|---|
| no ded | series w/ D/E + add'l D/E acro |
| .05 | series w/ D/E + add'l C salto |
| .1 | series w/ D/E + add'l B or C flight |
| .15 | series w/ D/E + no add'l acro flight or no series + D/E acro |
| .2 | no series or w/o salto + no add'l C salto or no series or w/o salto + isolated C salto |

DANCE LEVEL (up to .2)

| | |
|--------|-------------------------|
| no ded | C C C or D/E D/E |
| .05 | C C B or C D/E |
| .1 | C C or B D/E |
| .15 | C B or D/E |
| .2 | C or B B |

.2 no dance series
 .1 no fwd/swd or no bwd acro
 - .05 if only dismount
 .1 > 2 same shape dance
 .1 > 1 180° pivot (straight legs)
 → .1 level changes
 → .1 space - entire beam
 ea .05 direction - 2/3 fwd/bwd/swd

DISMOUNT LEVEL (up to .1)

| | |
|--------|---|
| no ded | B acro flight + C or C dance + C or D/E |
| .05 | A acro + C or B dance + C or series w/ C + B or D/E acro + B |
| .1 | isolated C or C (acro flight or dance) + B |

BEAM

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FLOOR

ACRO LEVEL (up to .2)

.2 no "B" turn on one foot
 .3 no "C" salto
 .1 no fwd/swd or no bwd (salto)
 → .1 use of floor area
 .1 > 2 same shape dance

If 2 passes --

| | |
|--------|---|
| no ded | E - E or E - D + salto (dir) |
| .05 | 2 salto w/ D - 2 salto w/ D or E - D + salto (ind) |
| .1 | D - 2 salto w/ D or E - 2 salto w/ C (dir) or C+B/C (ind) |
| .15 | D - C+B/C or 2 salto w/ D - C or E - C+A (ind or less) |
| .2 | no D/E salto or < above |

If 3 passes--

| | |
|--------|---|
| no ded | D/E - D/E - D/E or D - D - B+C (dir) or C+C (ind) |
| .05 | D - D - C+A (dir) or C+B (ind) |
| .1 | D - D - C+A (ind) or D - C+A/B/C (dir) or C+C (ind) - C+B (dir) or C+C (ind) |
| .15 | D - C+A/B (dir) or C+C (ind) - C+B (ind) or D - C+B (dir) - C |
| .2 | no D/E salto or < above |

DANCE LEVEL (up to .2)

| | |
|--------|-------------------------|
| no ded | C C C or D/E D/E |
| .05 | C C B or C D/E |
| .1 | C C or B D/E |
| .15 | C B or D/E |
| .2 | C or B B |

DISMOUNT LEVEL (up to .1)

| | |
|--------|--|
| no ded | D/E or C+B (dir) or C+C (ind) |
| .05 | C+B (ind) or C+A (dir) |
| .1 | C+A (ind or less) or isolated C or less |

RELEASES (up to .2)

| | |
|--------|--|
| no ded | 2 D/E |
| .05 | C + D connected |
| .1 | C and D (isolated) |
| .15 | C + C connected or B and D (isolated) |
| .2 | C and C (isolated) or B and C (or less) |

DISMOUNT LEVEL (up to .1)

| | |
|--------|-------------------------------|
| no ded | D/E + C or D/E |
| .05 | C + C + C or D + C + C |
| .1 | C (or less) + C (or less) |

BARS

.1 facing same direction thru-out
 .1 ea fail to perform 2 of 3, min B
 · fwd circle or fwd release
 · 3,6,7 element · C w/180° LA
 lack of 2 bar changes
 .2 > 1 squat (2nd OK after fall)
 .1 ea ¾ giant fwd w/wo grip chg
 .1 ea uncharacteristic element

BEAM

- .2 no dance series
- .1 no fwd/swd or no bwd acro
- .05 if only dismount
- .1 > 2 same shape dance
- .1 > 1 180° pivot (straight legs)
- .1 level changes
- .1 space - entire beam
- ea .05 direction - 2/3 fwd/bwd/swd

ACRO LEVEL (up to .2)

| | |
|--------|---|
| no ded | series w/ 2 flights, one a C + 1 salto/aerial or D/E flight (if series w/salto, add'l flight can be C) |
| .05 | series w/ 2 flights, one a C + C flight w/hands |
| .1 | series w/ 2 flights, one a C + 1 or more B flights |
| .15 | series w/ 1 or 2 B flights + C salto/aerial |
| .2 | no series or series w/ 1 or 2 B flights + no other B or more acro |

DANCE LEVEL (up to .2)

| | |
|--------|-----------|
| no ded | C C (min) |
| .05 | C B |
| .1 | C |
| .15 | B B |
| .2 | B |

DISMOUNT LEVEL (up to .1)

| | |
|--------|--|
| no ded | C or B flight + B or C dance + B |
| .05 | A acro + B or B dance + B |
| .1 | A or isolated B |

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FLOOR

- .2 no "B" turn on one foot
- .3 no "B" salto
- .1 no fwd/swd or no bwd (salto)
- .1 use of floor area
- .1 > 2 same shape dance

ACRO LEVEL (up to .2)

If 3 passes--

| | |
|--------|---|
| no ded | C - C - C or C - C - B+B (dir) |
| .05 | C - C - B+A (dir) |
| .1 | C - B+B (dir) - B+B (dir) or C - C - B+A (ind) |
| .15 | C - B+B (dir) - B |
| .2 | no C saltos or < above |

If 2 passes --

| | |
|--------|---|
| no ded | C+B (dir) - C+B (dir) |
| .05 | C+B (dir) - C+B (ind) |
| .1 | C - C+B (dir) or B+C (ind) - C+A (dir) |
| .15 | C+A (dir) - C+A (dir) or C - C+A (dir) or C - C+A/B (ind) |
| .2 | no C saltos or < above |

DANCE LEVEL (up to .2)

| | |
|--------|-----------|
| no ded | C C (min) |
| .05 | C B |
| .1 | C |
| .15 | B B |
| .2 | B |

DISMOUNT LEVEL (up to .1)

| | |
|--------|--|
| no ded | C or B+B (dir) |
| .05 | B+B (ind) or B+A (dir) |
| .1 | B+A (ind or less) or isolated B or less |

BARS

- .1 facing same direction thru-out
- .1 ea fail to perform 2 of 3, min B
· fwd circle or fwd release
· 3,6,7 element
· C w/180° LA turn (w/wo flight)
- .1 ea ¾ giant fwd w/wo grip chg
· (+ → .1 amp)
- .1 ea uncharacteristic element

DISMOUNT LEVEL (up to .1)

| | |
|--------|---------------------------|
| no ded | any C |
| .05 | C + B |
| .1 | B (or less) + B (or less) |

BEAM

- .2 no dance series
- .1 no fwd/swd or no bwd acro
 - .05 if only dismount
- .1 > 2 same shape dance
- .1 > 1 180° pivot (straight legs)
- .1 level changes
- .1 space - entire beam
- ea .05 direction - 2/3 fwd/bwd/swd

ACRO LEVEL (up to .2)

| | |
|--------|--|
| no ded | series w/ 2 B flights + 2 add'l acro, one a B |
| .05 | series w/ 2 B flights + 2 A's or 1 B |
| .1 | series w/ 2 B flights + 1 A or series w/ 1 B flight + 1 B |
| .15 | series w/ 1 B flight + 1 A or series w/ 2 B flights |
| .2 | no series or series w/ 1 B flight + no other acro |

DANCE LEVEL (up to .2)

| | |
|--------|----------|
| no ded | B B A |
| .05 | B B |
| .1 | B A A |
| .15 | B A |
| .2 | only A's |

DISMOUNT LEVEL (up to .1)

| | |
|--------|-----------------------------|
| no ded | B or B acro + A |
| .05 | A acro + A |
| .1 | non-VP or isolated A |

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FLOOR

- .2 no "B" turn on one foot
- .3 not 3 saltos
- .1 no fwd/swd or no bwd (salto)
- .1 use of floor area
- .1 > 2 same shape dance

ACRO LEVEL (up to .2)

If 2 passes --

| | |
|--------|---------------------------------------|
| no ded | B+B (dir) - B+A (dir) |
| .05 | B+B (dir) - B+A (ind) |
| .1 | B+B (dir) - B |
| .15 | B - B+A (dir) or B - A+A (dir) |
| .2 | no B saltos or < above |

If 3 passes--

| | |
|--------|---------------------------------------|
| no ded | B - B - B or B - B - A+A (dir) |
| .05 | B - B - A+A (ind) |
| .1 | B - A+A (dir) - A or B - B - A |
| .15 | B - A+A (ind) - A |
| .2 | no B saltos or < above |

DANCE LEVEL (up to .2)

| | |
|--------|----------|
| no ded | B B A |
| .05 | B B |
| .1 | B A A |
| .15 | B A |
| .2 | only A's |

DISMOUNT LEVEL (up to .1)

| | |
|--------|-----------------|
| no ded | B |
| .05 | A+A (dir / ind) |
| .1 | isolated A |

BARS

- .2 lack of elements thru vertical
- .1 ea $\frac{3}{4}$ giant fwd w/wo grip chg · (+ → .1 amp)
- .1 ea uncharacteristic element

DISMOUNT LEVEL (up to .1)

| | |
|--------|-----------------------|
| no ded | any B or B + A |
| .1 | A + A or less |

BARS COMPOSITION

LEVEL 8

- .2 lack of elements thru vertical
- .1 ea $\frac{3}{4}$ giant fwd w/wo grip chg
· (+ → .1 amp)
- .1 ea uncharacteristic element

DISMOUNT (up to .1)

| | |
|--------|-----------------------------|
| no ded | any B <i>or</i> B + A |
| .1 | A + A or less |

LEVEL 9

- .1 facing same direction thru-out
- .1 ea fail to perform 2 of 3, min B
· fwd circle or fwd release
· 3,6,7 element
· C w/180° LA turn (w/wo flight)
- .1 ea $\frac{3}{4}$ giant fwd w/wo grip chg
· (+ → .1 amp)
- .1 ea uncharacteristic element

DISMOUNT (up to .1)

| | |
|--------|---------------------------|
| no ded | any C |
| .05 | C + B |
| .1 | B (or less) + B (or less) |

LEVEL 10

- .1 facing same direction thru-out
- .1 ea fail to perform 2 of 3, min B
· fwd circle or fwd release
· 3,6,7 element
· C w/180° LA turn (w/wo flight)
- .2 lack of 2 bar changes
- .1 ea > 1 squat (2nd OK after fall)
- .1 ea $\frac{3}{4}$ giant fwd w/wo grip chg
· (+ → .1 amp)
- .1 ea uncharacteristic element

RELEASES (up to .2)

| | |
|--------|--|
| no ded | 2 D/E |
| .05 | C + D connected |
| .1 | C and D (isolated) |
| .15 | C + C connected <i>or</i> B and D (isolated) |
| .2 | C and C (isolated) <i>or</i> B and C (or less) |

DISMOUNT (up to .1)

| | |
|--------|-------------------------------|
| no ded | D/E + C <i>or</i> D/E |
| .05 | C + C + C <i>or</i> D + C + C |
| .1 | C (or less) + C (or less) |

BEAM COMPOSITION

LEVEL 8

- .2 no dance series
- .1 no fwd/swd or no bwd acro
- .05 if only dismount
- .1 > 2 same shape dance
- .1 > 1 180° pivot (straight legs)
- .1 level changes
- .1 space - entire beam
- ea .05 direction - 2/3 fwd/bwd/swd

ACRO (up to .2)

| | |
|-----|--|
| .0 | series w/ 2 B flights + 2 add'l acro, one a B |
| .05 | series w/ 2 B flights + 2 A's or 1 B |
| .1 | series w/ 2 B flights + 1 A or series w/ 1 B flight + 1 B |
| .15 | series w/ 1 B flight + 1 A or series w/ 2 B flights |
| .2 | no series or series w/ 1 B flight + no other acro |

DANCE (up to .2)

| | |
|-----|----------|
| .0 | B B A |
| .05 | B B |
| .1 | B A A |
| .15 | B A |
| .2 | only A's |

DISMOUNT (up to .1)

| | |
|-----|-----------------------------------|
| .0 | B or B acro + A |
| .05 | A acro + A |
| .1 | non-VP or isolated A |

LEVEL 9

- .2 no dance series
- .1 no fwd/swd or no bwd acro
- .05 if only dismount
- .1 > 2 same shape dance
- .1 > 1 180° pivot (straight legs)
- .1 level changes
- .1 space - entire beam
- ea .05 direction - 2/3 fwd/bwd/swd

ACRO (up to .2)

| | |
|-----|---|
| .0 | series w/ 2 flights, one a C + 1 salto/aerial or D/E flight (if series w/salto, add'l flight can be C) |
| .05 | series w/ 2 flights, one a C + C flight w/hands |
| .1 | series w/ 2 flights, one a C + 1 or more B flights |
| .15 | series w/ 1 or 2 B flights + C salto/aerial |
| .2 | no series or series w/ 1 or 2 B flights + no other B or more acro |

DANCE (up to .2)

| | |
|-----|-----------|
| .0 | C C (min) |
| .05 | C B |
| .1 | C |
| .15 | B B |
| .2 | B |

DISMOUNT (up to .1)

| | |
|-----|--|
| .0 | C or B flight/C dance + B |
| .05 | A acro + B or B dance + B |
| .1 | A or isolated B |

LEVEL 10

- .2 no dance series
- .1 no fwd/swd or no bwd acro
- .05 if only dismount
- .1 > 2 same shape dance
- .1 > 1 180° pivot (straight legs)
- .1 level changes
- .1 space - entire beam
- ea .05 direction - 2/3 fwd/bwd/swd

ACRO (up to .2)

If C in series --

| | |
|-----|---|
| .0 | 2 elem w/C salto or 3 w/C w/wo hands + D/E acro + add'l C salto or D/E acro |
| .05 | 2 element w/ C salto + D/E acro |
| .1 | 2 element w/ C salto + add'l C salto or series w/o C salto + C salto + D/E acro |
| .15 | 2 element w/ C salto or series w/o C salto + D/E acro |
| .2 | no series or series w/o salto + no add'l C salto or no series or series w/o salto + isolated C salto |

If D/E in series --

| | |
|-----|---|
| .0 | series w/ D/E + add'l D/E acro |
| .05 | series w/ D/E + add'l C salto |
| .1 | series w/ D/E + add'l B or C flight |
| .15 | series w/ D/E + no add'l acro flight or no series + D/E acro |
| .2 | no series or w/o salto + no add'l C salto or no series or w/o salto + isolated C salto |

DISMOUNT (up to .1)

| | |
|-----|--|
| .0 | D / E or B acro flight + C or C dance + C |
| .05 | A acro + C or B dance + C or acro series w/ C + B or D/E acro + B |
| .1 | isolated C or C (acro flight or dance) + B |

DANCE (up to .2)

| | |
|-----|-------------------------|
| .0 | C C C or D/E D/E |
| .05 | C C B or C D/E |
| .1 | C C or B D/E |
| .15 | C B or D/E |
| .2 | C or B B |

FLOOR COMPOSITION

LEVEL 8

- .2 no "B" turn on one foot
- .3 not 3 saltos
- .1 no fwd/swd or no bwd (salto)
- .1 use of floor area
- .1 > 2 same shape dance

ACRO (up to .2)

If 2 passes --

| | |
|-----|---|
| .0 | B+B (dir) - B+A (dir) |
| .05 | B+B (dir) - B+A (ind) |
| .1 | B+B (dir) - B |
| .15 | B - B+A (dir) <i>or</i> B - A+A (dir) |
| .2 | no B saltos <i>or</i> < above |

If 3 passes--

| | |
|-----|---|
| .0 | B - B - B <i>or</i> B - B - A+A (dir) |
| .05 | B - B - A+A (ind) |
| .1 | B - A+A (dir) - A <i>or</i> B - B - A |
| .15 | B - A+A (ind) - A |
| .2 | no B saltos <i>or</i> < above |

DANCE (up to .2)

| | |
|-----|----------|
| .0 | B B A |
| .05 | B B |
| .1 | B A A |
| .15 | B A |
| .2 | only A's |

DISMOUNT (up to .1)

| | |
|-----|-----------------|
| .0 | B |
| .05 | A+A (dir / ind) |
| .1 | isolated A |

LEVEL 9

- .2 no "B" turn on one foot
- .3 no "B" salto
- .1 no fwd/swd or no bwd (salto)
- .1 use of floor area
- .1 > 2 same shape dance

ACRO (up to .2)

If 2 passes --

| | |
|-----|---|
| .0 | C+B (dir) - C+B (dir) |
| .05 | C+B (dir) - C+B (ind) |
| .1 | C - C+B (dir) <i>or</i> B+C (ind) - C+A (dir) |
| .15 | C+A (dir) - C+A (dir) <i>or</i> C - C+A (dir) <i>or</i> C - C+A/B (ind) |
| .2 | no C saltos <i>or</i> < above |

If 3 passes--

| | |
|-----|---|
| .0 | C - C - C <i>or</i> C - C - B+B (dir) |
| .05 | C - C - B+A (dir) |
| .1 | C - B+B (dir) - B+B (dir) <i>or</i> C - C - B+A (ind) |
| .15 | C - B+B (dir) - B |
| .2 | no C saltos <i>or</i> < above |

DANCE (up to .2)

| | |
|-----|-----------|
| .0 | C C (min) |
| .05 | C B |
| .1 | C |
| .15 | B B |
| .2 | B |

DISMOUNT (up to .1)

| | |
|-----|--|
| .0 | C <i>or</i> B+B (dir) |
| .05 | B+B (ind) <i>or</i> B+A (dir) |
| .1 | B+A (ind or less) <i>or</i> isolated B or less |

LEVEL 10

- .2 no "B" turn on one foot
- .3 no "C" salto
- .1 no fwd/swd or no bwd (salto)
- .1 use of floor area
- .1 > 2 same shape dance

ACRO (up to .2)

If 2 passes --

| | |
|-----|---|
| .0 | E - E <i>or</i> E - D + salto (dir) |
| .05 | 2 salto w/D - 2 salto w/ D <i>or</i> E - D + salto (ind) |
| .1 | D - 2 salto w/ D <i>or</i> E - 2 salto w/ C (dir) <i>or</i> E - C+B/C (ind) |
| .15 | D - C+B/C <i>or</i> 2 salto w/ D - C <i>or</i> E - C+A (ind or less) |
| .2 | no D/E salto <i>or</i> < above |

If 3 passes--

| | |
|-----|---|
| .0 | D/E - D/E - D/E <i>or</i> D - D - B+C (dir) <i>or</i> C+C (ind) |
| .05 | D - D - C+A (dir) <i>or</i> C+B (ind) |
| .1 | D - D - C+A (ind) <i>or</i> D - C+A/B/C (dir) <i>or</i> C+C (ind) <i>or</i> - C+B (dir) <i>or</i> C+C (ind) |
| .15 | D - C+A/B (dir) <i>or</i> C+C (ind) - C+B (ind) <i>or</i> D - C+B (dir) - C |
| .2 | no D/E salto <i>or</i> < above |

DANCE (up to .2)

| | |
|-----|-------------------------|
| .0 | C C C <i>or</i> D/E D/E |
| .05 | C C B <i>or</i> C D/E |
| .1 | C C <i>or</i> B D/E |
| .15 | C B <i>or</i> D/E |
| .2 | C <i>or</i> B B |

DISMOUNT (up to .1)

| | |
|-----|--|
| .0 | D/E <i>or</i> C+B (dir/more) <i>or</i> C+C (ind) |
| .05 | C+B (ind) <i>or</i> C+A (dir) |
| .1 | C+A (ind or less) <i>or</i> isolated C or less |