Special Requirements (.20) 2 Bar Changes 2 flight elements; 2 different C's or 1 element with "C" LA turn (not mo C Dismount with the following more C dismount preceded by SAM One element may fulfill more than Uprise ! w/ ½ = D 1 ½ pirouette (not healy) E All healy's = D All stalders = D (incl ½) Stalders 1/1 = E Front pike ½ D	ount or dismount) dification: <b>/IE</b> 2 A or B1 (not .2)	Connection Value C + C = .1 (with flt/turn) C + C = .1 (2 dif G 3,6,7no flt/turn req'd) C + D = .1 D + D = .2 Same bar D = +.10 DV Any E release = +.10 DV D/E connected to C: C not required to have flight or turn	UTL: flat <u>.10</u> Single bar release, min D OR E release OR 2 D releases OR 2 E skills excluding dia MUST have D dismt or C dismt with Choice/variety of elements Insufficient distribution > 1 squat on except after fall Uncharacteristic elements ¾ giant fwd w/wo hop grip change	smount
				SV       9.40         CV

9.40 CV UTL CV acro or D/E Add D/E acro OR Add E dance VP Other SR Esco Exec SCORE	Straddle $V_A$ Ring Stand ing Tour jete $V_A$ Switch side $V_A$ E Tour jete $V_A$ Switch side $V_A$ E Front salito to sitt Back LOSO Back LOSO C A L L L C L L C L L L C L L C L C
Composition $30$ No back acro (min A gp 1,6,7,8) $.1$ No back acro (min A gp 1,6,7,8) $.1$ No fwd/side acro (min A gp 1,6,7,8) $.1$ RO = side; BHS ¼ or ½=back; $.1$ Arabian = fwd; tic toc=B or fwd $.1$ $UTL *$ $.1$ $CV$ acro series OR $.1$ Additional D acro or E dance $.1$ OK if mounts and dismounts $.05$ Distribution $.05$ Level changes (touch not req) $.05$ Space $.05$ Choreography F/S/B $.05$	*UTL ok if AS completed but no CV due to fall
alto alto CD CD CC C C C C C C C C C C C C C C C	A+D 10 B+D 20 B+C 10 C+D 20 C+C 20 (same/dif)
Special Requirement (.20)9.40AcAcro series9.40AcAcro series2 flights; one C w/ or w/o hand; mount ok; A+E okMust stop on the beam; May not be connected toMust stop on the beam; May not be connected toDance/Dance or Dance/Acro seriesDance/Dance or Dance/Acro seriesDance/Dance or Dance/Acro seriesMin of 2 elements; dance must be CSeries may not be connected to dismount180 leap/jump (ok as part of dance or D/A series)10360 turn from Group 3; no hand support permittedTuC DismountTuElements 3A (.1) 3B (.3) 2C (.5)Da	

BEAM

8.0 – 8.975 = .50 all others: 1.0 Conference ok if out of range, impossible SV, UTL, inquiry Range: 9.5 - 10.00 =.20 9.0 - 9.475 = .30

ck of dance bonus (G 1 or 2) OR D/E dance 1 -/S & 1 back salto min A .1 ea. TL: .1 -1 E acro or dance OR 2 different D's – one must be acro - Dismount (skill or combo) with C & CV bonus or D salto <b>IN ADDITION:</b> -2-pass routine: min D in 1; D or +2 CV in other -1-pass routine does not meet UTL sufficient distribution .05 ace .05	CV
<ul> <li><u>30</u> Lack of dance bonus (G 1 or 2) OR D/E dance</li> <li>1 F/S &amp; 1 back salto min A</li> <li>UTL: <ul> <li>UTL: <ul> <li>UTL: <ul> <li>UTL: <ul> <li>UTL: <ul> <li>UTL: </li> <li>UTL: <ul> <li>UTL: </li> <li>UTL: <ul> <li>UTL: </li> <li>UTL: <ul> <li>UTL: </li> <lu> <li>UTL: <ul> <li>UT</li></ul></li></ul></li></ul></li></ul></li></ul></li></ul></li></ul></li></ul></li></ul></li></ul></li></ul></li></ul></li></ul></li></ul></li></ul></li></ul></li></ul></li></ul></li></ul></li></ul></li></ul></li></ul></li></ul></li></ul></li></ul></li></ul></li></ul></li></ul></li></ul></li></ul></li></ul></li></ul></li></ul></li></ul></li></ul></li></ul></li></ul></li></ul></li></ul></li></ul></li></ul></li></ul></li></ul></li></ul></li></ul></li></ul></li></ul></li></ul></li></ul></li></ul></li></ul></li></ul></li></ul></li></ul></li></ul></li></ul></li></ul></li></ul></li></ul></li></ul></li></ul></li></ul></li></ul></li></ul></li></ul></li></ul></li></ul></li></ul></li></ul></li></ul></li></ul></li></ul></li></ul></li></ul></li></ul></li></ul></li></ul></li></ul></li></ul></li></ul></li></ul></li></ul></li></ul></li></ul></li></ul></li></ul></li></ul></li></ul></li></ul></li></ul></li></ul></li></ul></li></lu></ul></li></ul></li></ul></li></ul></li></ul></li></ul></li></ul></li></ul></li></ul></li></ul></li></ul></li></ul></li></ul></li></ul></li></ul></li></ul></li></ul></li></ul></li></ul></li></ul></li></ul></li></ul></li></ul></li></ul></li></ul></li></ul></li></ul></li></ul></li></ul></li></ul></li></ul></li></ul></li></ul></li></ul></li></ul></li></ul></li></ul></li></ul></li></ul></li></ul></li></ul></li></ul></li></ul>	
CV $\underline{.10}_{B+C}$ $\underline{.20}_{A+A+D/E}$ Indirect Acro $\underline{A}B + A/B + C$ $\underline{.4} + A + D/E$ $B+C$ $B+C$ $C + C$ $B+C$ $A+B$ $B+C$ Direct $B+B$ $A+B+D/E$ $A+C$ $A+A+D/E$ $A+C$ $A+A+D/E$ $A+A+C$ $A+A+C$ $A+A+C$ $A+A+D/E$ $A+A+C$ </td <td></td>	
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<ul> <li>Special Requirements (.20) SV = 9.4</li> <li>-1 acro pass w/ 2 saltos-at least 1C (same or dif) OR</li> <li>-2 directly connected saltos (same or dif)</li> <li>-3 different saltos</li> <li>-1 acro passage with 180 leap (2 dif Group 1 skills</li> <li>-C salto in last isolated salto or last salto connecti</li> <li>Front pike - A</li> <li>Ring jump or Stag Ring Jump with 1/1 turn D</li> <li>Switch side ½ and 3/4 = D</li> </ul>	

FLOOR

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9.0 – 9.475 = .30

Range: 9.5 – 10.00 =.20