

XCEL BRONZE VAULT

	Vault Performed	Final Score	SV	Total Deductions	(#1A) Height	(#1A) Dynamics	(#1B) Pre Flight Body
	NOTE: Some	Categories	Are Not	Displayed	But ALL are	In TOTAL	Deductions!
Routine 1							
Judge 1	#1 A/B	7.55	9	1.45	.15-.3	.05-.1	.05-.1
Judge 2	#1 A/B	Dropped Low					
Judge 3	#1 A/B	7	9	0.2	.15-.3	.15-.3	.05-.1
Judge 4	#1 A/B	7	9	0.2	.35-.45	.15-.3	.05-.1
Judge 5	#1 A/B	7.3	9	1.7	.35-.45	.15-.3	.05-.1
Judge 6	#1 A/B	7.2	9	1.8	.35-.45	.15-.3	.05-.1
Judge 7	#1 A/B	7.6	9	1.4	.15-.3	.15-.3	.15-.3
Judge 8	#1 A/B	Dropped High					
Routine 2							
Judge 1	#2	9.4	10	0.6	0-.1	0	None
Judge 2	#2	9.5	10	0.5	0-.1	0	None
Judge 3	#2	9.3	10	0.7	0-.1	0	None
Judge 4	#2	Dropped Low					
Judge 5	#2	9.65	10	0.35	0-.1	0	None
Judge 6	#2	9.65	10	0.35	0-.1	0	None
Judge 7	#2	9.3	10	0.4	0-.1	0	None
Judge 8	#2	Dropped High					
Routine 3							
Judge 1	#2	Dropped High					
Judge 2	#2	8.75	10	1.25	0-.1	0	None
Judge 3	#2	8.7	10	1.3	0-.1	0	None
Judge 4	#2	Dropped Low					
Judge 5	#2	8.9	10	1.1	0-.1	0	None
Judge 6	#2	8.85	10	1.15	0-.1	0	None
Judge 7	#2	9	10	1	0-.1	0	None
Judge 8	#2	9	10	1	0-.1	0	None

	(#1B) Alignment	(#1B) Landing	(V#2) Pre Flight Body	(V#2) Support Body	(V#2) Arms	(V#2) Shoulder alignment	(V#2) Arrive past Vertical	(V2) Dynamics
Routine 1								
Judge 1	Arch .05-.1	0	None	None	0	0	0	0
Judge 2								
Judge 3	.05-.1	.05-.5	.05-.1	.05-.1	0	0	0	.15-.2
Judge 4	.05-.1	.05-.5	None	None	0	0	0	0
Judge 5	.15-.3	.05-.5	None	None	0	0	0	0
Judge 6	.1-.25	.05-.5	None	None	0	0	0	0
Judge 7	.05-.15	.05-.5	None	None	0	0	0	0
Judge 8								
Routine 2								
Judge 1	None	0	.05-.1	.05-.1	0	0	.05-.2	.02-.1
Judge 2	None	0	.15-.25	.05-.1	0	0	.05-.2	.02-.1
Judge 3	None	0	.15-.25	.05-.1	0	0	.05-.2	.02-.1
Judge 4								
Judge 5	None	0	.05-.1	None	0	.05-.1	.05-.2	.05-.1
Judge 6	None	0	.05-.1	.05-.1	0	.05-.1	.05-.2	.05-.1
Judge 7	None	0	None	.05-.1	0	.05-.1	.05-.2	0
Judge 8								
Routine 3								
Judge 1								
Judge 2	None	0	.15-.25	.15-.25	0	.15-.2	.5-1.0	.05-.1
Judge 3	None	0	.3-.5	.15-.25	.2-.25	.15-.2	.05-.2	.15-.2
Judge 4								
Judge 5	None	0	.15-.25	.3-.5	.05-.15	.15-.2	.05-.2	.15-.2
Judge 6	None	0	.3-.5	.05-.1	.05-.15	.05-.1	0	.15-.2
Judge 7	None	0	.05-.1	.15-.25	.2-.25	0	.25-.45	.15-.2
Judge 8	None	0	None	.15-.25	0	.15-.2	.25-.45	.15-.2

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	NOTE: Some	Categories	Are Not	Displayed	But ALL are	In TOTAL	Deductions!
Routine 4							
Judge 1	#2	8.1	10	1.9	0-.1	0	None
Judge 2	#2	Dropped Low					
Judge 3	#2	8.1	10	1.9	0-.1	0	None
Judge 4	#2	8	10	2	0-.1	0	None
Judge 5	#2	8.2	10	1.8	0-.1	0	None
Judge 6	#2	8.25	10	1.75	0-.1	0	None
Judge 7	#2	8.7	10	1.3	0-.1	0	None
Judge 8	#2	Dropped High					
Routine 5	4.0 is the courtesy score for any score below 4.0. (General Page 10/F in the Xcel Code)						
Judge 1	#1 A/B	3.6 4.0	4.5	0.9	0-.1	0	.05-.1
Judge 2	#1 A/B	3.75 4.0	4.5	0.75	0-.1	0	Leg separation
Judge 3	#1 A/B	3.5 4.0	4.5	1	0-.1	0	.05-.1
Judge 4	#1 A/B	Dropped Low					
Judge 5	#1 A/B	Dropped High					
Judge 6	#1 A/B	3.15 4.0	4.5	1.35	.35-.45	.15-.3	Leg separation
Judge 7	#1 A/B	3.65 4.0	4.5	0.85	0-.1	0	None
Judge 8	#1 A/B	3.65 4.0	4.5	0.85	0-.1	0	Leg separation

	(#1B) Alignment	(#1B) Landing	(V#2) Pre Flight Body	(V#2) Support Body	(V#2) Arms	(V#2) Shoulder alignment	(V#2) Arrive past Vertical	(V2) Dynamics
Routine 4								
Judge 1	None	0	.15-.25	.3-.5	0	.05-.1	.5-1.0	.15-.2
Judge 2								
Judge 3	None	0	.15-.25	.05-.1	0	0	.25-.45	.25-.3
Judge 4	None	0	.15-.25	.15-.3	0	.05-.1	.5-1.0	.25-.3
Judge 5	None	0	.15-.3	.15-.3	.05-.15	.15-.2	.05-.2	.15-.2
Judge 6	None	0	.3-.5	.15-.3	.05-.15	.05-.1	.05-.2	.25-.3
Judge 7	None	0	None	.15-.3	.05-.15	.05-.1	.05-.2	.15-.2
Judge 8								
Routine 5								
Judge 1	.1-.25	.05-.5	None	None	0	0	0	0
Judge 2	None	0	None	None	0	0	0	0
Judge 3	.05-.1	.05-.5	None	None	0	0	0	0
Judge 4	.25-.5	.05-.5	None	None	0	0	0	0
Judge 5								
Judge 6								
Judge 7	.15-.3	0	None	None	0	0	0	0
Judge 8	.15-.3	0	None	None	0	0	0	0