# **XCEL SILVER VAULT**

	Score	Start Value	Deduction TOTAL	Bent Arms Highlight	Post Flight BP Highlight	Landing Steps & Posture	Dynamics - asked for range			
				egories are n						
	but ALL are included in TOTAL deductions!    "Range"   "Range"   "Range"   "Range"									
			<u> </u>	_	_		Range			
		*Only the fi	rst four vaul	ts were score	ed due to vid	<u>eo error</u>				
Routine 1										
Judge 1	9.25	10	0.75	0	0	1	.1525			
Judge 2		No Data	entered							
Judge 3	8.9	10		.1525	.051	1	.1525			
Judge 4	8.7	10	1.3		.051		.1525			
Judge 5	9.2	10	0.8		.051		.051			
Judge 6	Dropped High									
Judge 7	9.05		0.95	0	.152	1	.1525			
Judge 8	Dropped Low		0.00		.10 .2		.10 .20			
Judge 9	8.8	10	1.2	0	0	1	.051			
	0.0									
Routine 2										
Judge 1	9.25	10	0.75	0	0	3	.051			
Judge 2	Dropped Low		0.10		Ü	J				
Judge 3	9.05	10	0.95	0	.051	3	.051			
Judge 4	9.1	10	0.9		0		.1525			
Judge 5	9.1	10			.051		.1525			
Judge 6	Dropped High		0.5			J				
Judge 7	9.25		0.75	0	.152	2	.051			
Judge 8	8.9			.051	.051		.051			
Judge 9	8.7	10	1.3		.051		.051			
	0.7	10	1.3	0	.001		.001			

# **XCEL SILVER VAULT**

	Score	Start Value	Deduction TOTAL	Bent Arms Highlight	Post Flight BP Highlight	Landing Steps & Posture	Dynamics - asked for range
Routine 3							
Judge 1	9.45	10	0.55	0	0	2	.051
Judge 2	9.15	10	0.85	.051	.051	1	.051
Judge 3	9.1	10	0.9	0	.051	1	.1525
Judge 4	9.15	10	0.85	0	0	1	0.3
Judge 5	Dropped High	1					
Judge 6	9.25	10	0.75	.051	.152	1	.051
Judge 7	8.9	10	1.1	0	.051	1	.051
Judge 8	Dropped Low						
Judge 9	8.85	10	1.15	0	.051	1	.051
Routine 4							
Judge 1	8.65	10	1.35	.1525	.051	2	.1525
Judge 2	8.45	10	1.55	.1525	.152	2	.1525
Judge 3	8.2	10	1.8	.34	.253	1	.1525
Judge 4	8.2	10	1.8	.051	.152	1	0.3
Judge 5	8.2	10	1.8	.1525	.253	3	0.3
Judge 6	Dropped High	1					
Judge 7	8.2	10	1.8	.34	.253	1	.1525
Judge 8	8.3	10	17	.1525	.253	2	.1525
Judge 9	Dropped Low						

## **Xcel Silver Bars**

	Score	SV	Execution	SR #1	SR #2	SR#3	SR#4	Rhythm	Dynamics
				Mount	45º cast	360° circle	Dismount		
Routine 1									
Judge 1	9.75	10	0.25	Yes	Yes	Yes	Yes	0	0
Judge 2	Dropped F								
Judge 3	9.8		0.2	Yes	Yes	Yes	Yes	0	0
Judge 4	9.6	10	0.4	Yes	Yes	Yes	Yes	0	0
Judge 5	9.55	10	0.45	Yes	Yes	Yes	Yes	0	0
Judge 6	9.4	10	0.6	Yes	Yes	Yes	Yes	0	0
Judge 7	9.4	10	0.6	Yes	Yes	Yes	Yes	0	0
Judge 8	9.45	10	0.45	Yes	Yes	Yes	Yes	0.05	0.05
Judge 9	Dropped L	.ow							
Judge 10	9.5	10	0.5	Yes	Yes	Yes	Yes	0	0
Judge 11	9.55	10	0.45	Yes	Yes	Yes	Yes	0	0
Routine 2									
Judge 1	Dropped H	ligh							
Judge 2	9.35	10	0.45	Yes	Yes	Yes	Yes	0.05	0.15
Judge 3	9.5	10	0.45	Yes	Yes	Yes	Yes	0.05	0
Judge 4	9.5	10	0.4	Yes	Yes	Yes	Yes	0.1	0
Judge 5	9.2	10	0.8	Yes	Yes	Yes	Yes	0	0
Judge 6	9.25	10	0.7	Yes	Yes	Yes	Yes	0.05	0
Judge 7	9.2	10	0.8	Yes	Yes	Yes	Yes	0	0
Judge 8	9.1	10	0.7	Yes	Yes	Yes	Yes	0.1	0.1
Judge 9	Dropped L	.ow							
Judge 10	9.5	10	0.45	Yes	Yes	Yes	Yes	0.05	0
Judge 11	9.45	10	0.55	Yes	Yes	Yes	Yes	0	0

## **Xcel Silver Bars**

	Score	SV	Execution	SR #1	SR #2	SR#3	SR#4	Rhythm	Dynamics
				Mount	45º cast	360° circle	Dismount		
Routine 3									
	Glide swi		sted under t	he Mount el	ements and	therefore m	eets the Spe	cial Require	ement for
			pleted - no	credit. Fall	deduction				
			- no credit -						
	1 missin			<u> </u>					
Judge 1		_				Ī	1	1	
Judge 2	Dropped F			V	V	V	V	0.4	0.0
Judge 3	7.6			Yes	Yes	Yes	Yes	0.1	
Judge 4	7.55				Yes	Yes	Yes	0.1	
Judge 5	7.9				Yes	Yes	Yes	0	_
Judge 6	7.1	9.9		Yes	Yes	Yes	Yes	0.05	
Judge 7	7.6			Yes	Yes	Yes	Yes	0.05	
Judge 8	7.8	•	2.1	Yes	Yes	Yes	Yes	0	0
Judge 9	Dropped L			.,	.,	.,	.,		0.4
Judge 10	7.2			Yes	Yes	Yes	Yes	0	
Judge 11	7.7	9.9			Yes	Yes	Yes	0.1	
	8	9.9	1.8	Yes	Yes	Yes	Yes	0.1	0
Routine 4									
	SV 8.7: Re	estricted s	salto dismou	unt (5)					
			5) for dism						
	No dismo		<u> </u>						
Judge 1	Duanaadi	li ada				Ι	I	I	
Judge 2	Dropped F		0.05	V	V	V	NI-	0	0.05
Judge 3	8.3				Yes	Yes	No	0	
Judge 4	8.1	8.7			Yes	Yes	No	0	
Judge 5	7.6				Yes	Yes	No	0.05	
Judge 6	7.6			Yes	Yes	Yes	No	0.05	
Judge 7	7.9			Yes	Yes	Yes	No	0	
Judge 8					Yes	Yes	No	0	
Judge 9	7.5 7.7			Yes	Yes	Yes	No No	0.1	
Judge 10			1	Yes	Yes	Yes	No	0	0
Judge 11	Dropped L		4 4	Voc	Voc	Voc	No		
	7.6	8.7	1.1	Yes	Yes	Yes	No	0	0

## **Xcel Silver Bars**

	Score	sv	Execution	SR #1	SR #2	SR#3	SR#4	Rhythm	Dynamics
				Mount	45º cast	360° circle	Dismount		
Routine 5									
Judge 1	Dropped F	ligh							
Judge 2	9.45	10	0.4	Yes	Yes	Yes	Yes	0.05	0.1
Judge 3	9.25	10	0.65	Yes	Yes	Yes	Yes	0.05	0.05
Judge 4	Dropped L	Dropped Low							
Judge 5	9.25	10	0.75	Yes	Yes	Yes	Yes	0	0
Judge 6	9.2	10	0.7	Yes	Yes	Yes	Yes	0.05	0.05
Judge 7	9.55	10	0.4	Yes	Yes	Yes	Yes	0	0.05
Judge 8	9.35	10	0.5	Yes	Yes	Yes	Yes	0.1	0.05
Judge 9	9.2			Yes	Yes	Yes	Yes	0	
Judge 10	9.2			Yes	Yes	Yes	Yes	0.05	
Judge 11	9.2	10	0.8	Yes	Yes	Yes	Yes	0	0

## **XCEL SILVER BEAM**

	Score	SV	Execution	Artistry	Posture	Footwork	Dynamics	Sureness
Routine 1								
	SV 10.0: Awa	rded ha	ndstand wi	thin 45° of v	ertical			
Judge 1	Dropped Low							
Judge 2	8.15	10	1.4	0.1		0.05	0.15	0.15
Judge 3	Dropped High							
Judge 4	8.7	10	1.05	0.05	0.05	0.05	0.05	0.05
Judge 5	8.5	10	1	0.05	0.1	0.15	0.1	0.1
Judge 6	8.45	10	0.7	0.2	0.2	0.2	0.15	0.1
Judge 7	8.35	10	1.25	0.2	0.1	0.05		0.05
Routine 2	-							
Judge 1	9.7	10	0.3					
Judge 2	9.55	10	0.4				0.05	
Judge 3	Dropped High							
Judge 4	9.7	10	0.3					
Judge 5	9.65	10	0.35					
Judge 6	9.6	10	0.3	0.05	0.05			
Judge 7	Dropped Low							
Routine 3								
Judge 1	8.8	10	0.75	0.2	0.1	0.1	0.05	
Judge 2	Dropped Low							
Judge 3	Dropped High							
Judge 4	8.8	10	0.7	0.2	0.1	0.1	0.1	
Judge 5	8.8	10	0.7	0.2	0.1	0.1	0.1	
Judge 6	8.95	10	0.55	0.15	0.05	0.1	0.1	0.1
Judge 7	9.25	10	0.65		0.05	0.05		

## **XCEL SILVER BEAM**

	Score	SV	Execution	Artistry	Posture	Footwork	Dynamics	Sureness
Routine 4								
Judge 1	9.2	10	0.55			0.05	0.1	0.1
Judge 2	8.9	10	0.75	0.05			0.15	0.15
Judge 3	Dropped High							
Judge 4	9.05	10	0.85	0.05			0.05	
Judge 5	9.15	10	0.7	0.05			0.05	0.05
Judge 6	8.95	10	0.6	0.15	0.1	0.05	0.1	0.05
Judge 7	Dropped Low	10	0.95	0.05		0.1		
Routine 5								
Judge 1	9	10	0.5	0.05	0.05	0.1	0.1	0.1
Judge 2	Dropped Low							
Judge 3	Dropped High							
Judge 4	9.2	10	0.7	0.05			0.05	
Judge 5	9.4	10	0.4	0.05		0.05	0.05	0.05
Judge 6	9.5	10	0.25	0.1	0.05	0.05		0.05
Judge 7	9.3	10	0.55	0.05		0.05		0.05

## **Xcel Silver Floor**

	Score	Start Value	Execution	Artistry	Footwork	Posture	Rhythm/ Music	Dynamics
Routine 1								
Judge 1	Dropped L	.ow						
Judge 2	9.4	10	0.6	0	0	0	0	0
Judge 3	9.3	10	0.65	0	0.05	0	0	0
Judge 4	Dropped F	ligh						
Judge 5	9.35	10	5.5	0.1	0	0	0	0
Judge 6	9.6	10	0.4	0	0	0	0	0
Judge 7	9.3	10	0.5	0.1	0.05	0.05	0	0.1
Judge 8	9.5	10	4	0	0.05	0.05	0	0
Judge 9	9.4	10	0.6	0	0	0	0	0
Routine 2								
	SV 10.0: A	warded se	econd acro	flight skill				
Judge 1	9	10	0.9	0.1	0.1	0	0.05	0.05
Judge 2	9.3	10	0.65	0	0.05	0	0	0
Judge 3	Dropped L	.ow						
Judge 4	8.8	10	0.75	0.15	0.05	0.05	0	0
Judge 5	8.85	10	9	0.25	0.05	0	0.05	0.1
Judge 6	9.35	10	0.5	0.05	0.1	0	0	0
Judge 7	Dropped H	ligh						
Judge 8	8.95	10	0.55	0.15	0.1	0.05	0.1	0.05
Judge 9	8.7	10	0.9	0.2	0.2	0	0	0

## **Xcel Silver Floor**

	Score	Start Value	Execution	Artistry	Footwork	Posture	Rhythm/ Music	Dynamics			
Routine 3											
Judge 1	9.1	10	0.8	0.1	0.05	0	0	0.1			
Judge 2	Dropped F	ligh									
Judge 3	9.2	10	0.65	0.05	0.05	0	0	0.05			
Judge 4	9.15	10	0.7	0	0	0.05	0	0.1			
Judge 5	8.95	10	9	0.15	0	0.05	0	0.1			
Judge 6	9.25	10	0.65	0.05	0	0	0.05	0			
Judge 7	9.2	10	0.6	0.1	0	0	0	0			
Judge 8	Dropped L	.ow									
Judge 9	9.35	10	0.6	0.05	0	0	0	0			
Routine 4											
	SV 9.0: Restricted salto dismount (5) (max 1 salto or aerial)										
	Did not av	ward SR (	5) for the se	econd acro	pass						
	Do not take "no dismount" (3) on floor										
Judge 1	Dropped L	.ow									
Judge 2	7.8	9	1.1	0	0.1	0	0	0			
Judge 3	7.9	9	0.9	0	0.1	0	0	0.05			
Judge 4	8.05	9	0.85	0	0.05	0	0	0.05			
Judge 5	Dropped F	ligh									
Judge 6	8.15	9	0.85	0	0	0	0	0			
Judge 7	7.5	9	1	0.15	0.05	0.05	0.05	0.1			
Judge 8	7.6	9	0.95	0.15	0.1	0.1	0	0.1			
Judge 9	7.8	9	0.9	0.2	0.1	0	0	0			

## **Xcel Silver Floor**

	Score	Start Value	Execution	Artistry	Footwork	Posture	Rhythm/ Music	Dynamics
Routine 5								
Judge 1	no data							
Judge 2	9.5	10	0.5	0	0	0	0	0
Judge 3	9.3	10	0.6	0.05	0.05	0	0	0
Judge 4	Dropped High							
Judge 5	9.55	10	0.45	0	0	0	0	0
Judge 6	9.55	10	0.4	0	0.05	0	0	0
Judge 7	9.5	10	0.3	0.1	0	0	0	0.1
Judge 8	no data							
Judge 9	Dropped L	.ow						