

# BARS COMPOSITION

## LEVEL 8

- .2 lack of elements thru vertical
- .1 ea  $\frac{3}{4}$  giant fwd w/wo grip chg
  - (+ → .1 amp)
- .1 ea uncharacteristic element

### DISMOUNT (up to .1)

no ded	any B <i>or</i> B + A
.1	A + A or less

## LEVEL 9

- .1 facing same direction thru-out
- .1 ea fail to perform 2 of 4, min B
  - fwd circle or fwd release
  - 3,6,7 element
  - C w/180° LA turn (w/wo flight)
  - single bar release
- .1 ea  $\frac{3}{4}$  giant fwd w/wo grip chg
  - (+ → .1 amp)
- .1 ea uncharacteristic element

### DISMOUNT (up to .1)

no ded	any C
.05	C + B
.1	B (or less) + B (or less)

## LEVEL 10

- .1 facing same direction thru-out
- .1 ea fail to perform 2 of 4, min B
  - fwd circle or fwd release
  - 3,6,7 element
  - C w/180° LA turn (w/wo flight)
  - single bar release
- .2 lack of 2 bar changes
- .1 ea > 1 squat (2nd OK after fall)
- .1 ea  $\frac{3}{4}$  giant fwd w/wo grip chg
  - (+ → .1 amp)
- .1 ea uncharacteristic element

### RELEASES (up to .2)

no ded	2 D/E
.05	C + D connected
.1	C and D (isolated)
.15	C + C connected <i>or</i> B and D (isolated)
.2	C and C (isolated) <i>or</i> B and C (or less)

### DISMOUNT (up to .1)

no ded	D/E + C <i>or</i> D/E
.05	C + C + C <i>or</i> D + C + C
.1	C (or less) + C (or less)

# BEAM COMPOSITION

## LEVEL 8

- .2 no dance series
- .1 no fwd/swd or no bwd acro  
- .05 if only dismount
- .1 > 2 same shape dance
- .1 > 1 180° pivot (straight legs)
- .1 level changes
- .1 space - entire beam
- ea .05 direction - 2/3 fwd/bwd/swd

### ACRO (up to .2)

.0	series w/ 2 B flights + 2 add'l acro, one a B
.05	series w/ 2 B flights + 2 A's <b>or</b> 1 B
.1	series w/ 2 B flights + 1 A <b>or</b> series w/ 1 B flight + 1 B
.15	series w/ 1 B flight + 1 A <b>or</b> series w/ 2 B flights
.2	no series <b>or</b> series w/ 1 B flight + no other acro

### DANCE (up to .2)

.0	B B A
.05	B B
.1	B A A
.15	B A
.2	only A's

### DISMOUNT (up to .1)

.0	B <b>or</b> B acro + A
.05	A acro + A
.1	non-VP <b>or</b> isolated A

## LEVEL 9

- .2 no dance series
- .1 no fwd/swd or no bwd acro  
- .05 if only dismount
- .1 > 2 same shape dance
- .1 > 1 180° pivot (straight legs)
- .1 level changes
- .1 space - entire beam
- ea .05 direction - 2/3 fwd/bwd/swd

### ACRO (up to .2)

.0	series w/ 2 flights, one a C + 1 salto/aerial <b>or</b> D/E flight (if series w/salto, add'l flight can be C)
.05	series w/ 2 flights, one a C + C flight w/hands
.1	series w/ 2 flights, one a C + 1 or more B flights
.15	series w/ 1 or 2 B flights + C salto/aerial
.2	no series <b>or</b> series w/ 1 or 2 B flights + no other B or more acro

### DANCE (up to .2)

.0	C C (min)
.05	C B
.1	C
.15	B B
.2	B

### DISMOUNT (up to .1)

.0	C <b>or</b> B flight/C dance + B
.05	A acro + B <b>or</b> B dance + B
.1	A <b>or</b> isolated B

## LEVEL 10

- .2 no dance series
- .1 no fwd/swd or no bwd acro  
- .05 if only dismount
- .1 > 2 same shape dance
- .1 > 1 180° pivot (straight legs)
- .1 level changes
- .1 space - entire beam
- ea .05 direction - 2/3 fwd/bwd/swd

### ACRO (up to .2)

#### If C in series --

.0	2 elem w/C salto <b>or</b> 3 w/C w/wo hands + D/E acro + add'l C salto <b>or</b> D/E acro
.05	2 element w/ C salto + D/E acro
.1	2 element w/ C salto + add'l C salto <b>or</b> series w/o C salto + C salto + D/E acro
.15	2 element w/ C salto <b>or</b> series w/o C salto + D/E acro
.2	no series <b>or</b> series w/o salto + no add'l C salto <b>or</b> no series <b>or</b> series w/o salto + isolated C salto

#### If D/E in series --

.0	series w/ D/E + add'l D/E acro
.05	series w/ D/E + add'l C salto
.1	series w/ D/E + add'l B or C flight
.15	series w/ D/E + no add'l acro flight <b>or</b> no series + D/E acro
.2	no series <b>or</b> w/o salto + no add'l C salto <b>or</b> no series <b>or</b> w/o salto + isolated C salto

### DISMOUNT (up to .1)

.0	D / E <b>or</b> B acro flight + C <b>or</b> C dance + C
.05	A acro + C <b>or</b> B dance + C <b>or</b> acro series w/ C + B <b>or</b> D/E acro + B
.1	isolated C <b>or</b> C (acro flight or dance) + B

### DANCE (up to .2)

.0	C C C <b>or</b> D/E D/E
.05	C C B <b>or</b> C D/E
.1	C C <b>or</b> B D/E
.15	C B <b>or</b> D/E
.2	C <b>or</b> B B

# FLOOR COMPOSITION

## LEVEL 8

- .2 no "B" turn on one foot
- .3 not 3 saltos
- .1 no fwd/swd or no bwd (salto)
- .1 use of floor area
- .1 > 2 same shape dance

ACRO (up to .2)

.0	B - B - B - A
.05	B - B - A - A <i>or</i> B - B - B
.1	B - A - A - A <i>or</i> B - B - A
.15	B - A - A
.2	no B saltos <i>or</i> less than above

DANCE (up to .2)

.0	B B A
.05	B B
.1	B A A
.15	B A
.2	only A's

DISMOUNT (up to .1)

.0	B
.05	A+A (dir / ind)
.1	isolated A

## LEVEL 9

- .2 no "B" turn on one foot
- .3 no "B" salto
- .1 no fwd/swd or no bwd (salto)
- .1 use of floor area
- .1 > 2 same shape dance

ACRO (up to .2)

Acro level - acro may be direct or indirect, isolated or within a series, in any order  
Additional 0.05 deduction for each salto missing.

.0	C - C - C - A
.05	C - C - B - B <i>or</i> C - C - C
.1	C - C - B - A
.15	C - B - B - B <i>or</i> C - C - B
.2	no C saltos <i>or</i> less than above

DANCE (up to .2)

.0	C C (min)
.05	C B
.1	C
.15	B B
.2	B

DISMOUNT (up to .1)

.0	C <i>or</i> B+B (dir)
.05	B+B (ind) <i>or</i> B+A (dir)
.1	B+A (ind or less) <i>or</i> isolated B or less

## LEVEL 10

- .2 no "B" turn on one foot
- .3 no "C" salto
- .1 no fwd/swd or no bwd (salto)
- .1 use of floor area
- .1 > 2 same shape dance

ACRO (up to .2)

.0	D - D - D - A <i>or</i> D - D - C - B
.05	D - D - C - A <i>or</i> D - D - D
.1	D - C - C - B <i>or</i> D - D - C
.15	D - C - C - A <i>or</i> D - D - B
.2	no D or E saltos <i>or</i> less than above

DANCE (up to .2)

.0	C C C <i>or</i> D/E D/E
.05	C C B <i>or</i> C D/E
.1	C C <i>or</i> B D/E
.15	C B <i>or</i> D/E
.2	C <i>or</i> B B

DISMOUNT (up to .1)

.0	D/E <i>or</i> C+B (dir/more) <i>or</i> C+C (ind)
.05	C+B (ind) <i>or</i> C+A (dir)
.1	C+A (ind or less) <i>or</i> isolated C or less