

BLE 8.2025

**Floor Exercise: Specific Composition Deductions - Levels 8/9/10****2022-2026** Composition is NOT considered for Levels 6 / 7

<b>^0.20</b>	<b>Choice of Acro Saltos</b> - Not Up to the Competitive Level See COP App 15 for Specifics
<b>^0.20</b>	<b>Choice of Dance Elements</b> - Not Up to the Competitive Level See COP App 15 for Specifics
<b>^0.10</b>	<b>Choice of Dismount</b> - Value of Salto Performed as Last Salto or within Last Acro Connection - Not Up To Competitive Level See COP App 15 for Specifics
<b>^0.10</b>	<b>Insufficient use of the Floor Exercise area</b> - Spatially (Floor Pattern)
<b><u>0.10</u></b>	<b>Lack of Variety in Choice of Acrobatic Elements</b>
	<b>Failure to perform Saltos in Two (2) Different Directions (Aerials are NOT considered)</b> 1. Backward <b>and</b> Forward or Sideward; 2. Arabian Salto considered Forward Salto)
	<b>Lack of Variety in Choice of Dance Elements</b>
<b><u>0.10</u></b>	<b>Overuse of Dance elements with same shape</b> 1. More than two (2) elements with Wolf / Tuck position, (with / without turn) 2. More than two (2) Straddle Jumps, (with / without turn)
<b><u>0.20</u></b>	<b>Lack of a Turn on one (1) foot, minimum of "B"</b>
<b>^0.10</b>	<b>Value of Salto performed as Last Salto or within Last Acro Connection</b> - Not Up to Competitive Level See COP App 15 for specifics
<b>0.30</b>	<b>Lack of Specific Salto VP Within the Exercise</b>
	Level 8: Lacks min of 3 "A" Saltos in exercise Level 9: Lacks min "B" Salto in exercise (in addition to SR #4) Level 10: Lacks min "C" Salto in exercise (in addition to SR #40)

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**Floor Exercise: Chief Judge Deductions**

<b><u>0.50</u></b>	<b>Absence of music or Music with lyrics or song / speech</b>
<b><u>0.30</u></b>	<b>Coach/Athlete on FX area</b> (No Ded if removing an object or mat)
<b><u>2.00</u></b>	<b>Complete or Incomplete exercise less than 30 seconds</b>
<b><u>2.00</u></b>	<b>Exercise shorter than 30sec</b> (Complete or Incomplete)
<b><u>0.10</u></b>	<b>Failure to mark the FX boundary line on additional mats</b> (applies to any mat covering the FX line)
<b><u>0.30</u></b>	<b>Lands Acro Element in Solid/Loose Foam Pit</b> No VP / No SR / No Bonus
<b>ea <u>0.10</u></b>	<b>Out of Bounds</b> - (any part of body touching outside the FX border marking)
<b><u>0.10</u></b>	<b>Overtime</b>

**Floor Exercise: Execution & Amplitude Deductions**

<b>^0.20</b>	<b>Additional Trunk Movements to Maintain Balance / Control upon Landing of Acro elements</b>
<b>^0.10</b>	<b>Arm Swings on Landing to Maintain Balance</b>
<b>^0.30</b>	<b>Bent Arms in Support</b> - on any one element (90° bend or greater - Max 0.30)
<b>^0.30</b>	<b>Bent Legs</b> - on any one element (90° bend or greater - Max 0.30)
<b>^0.30</b>	<b>Brush / Touch Landing Surface with One (1) or Two (2) Hands</b> (No Support)
<b>^0.10</b>	<b>Deviation from Straight Direction on Landing</b>
<b>^0.20</b>	<b>Failure to Maintain Stretched Body Position (Pike Down)</b>

## Floor Exercise: Execution & Amplitude Deductions (continued)

<b>0.50</b>	Fall on the Mat with Knee(s) or Hips
<b>0.50</b>	Fall / Failure to Land on the Bottom of Feet First Aerials / Saltos (No VP / No SR / No Bonus)
<b>0.50</b>	Fall w/ Simultaneously Landing on Bottom of Feet + Hands / Knees (Yes VP & SR / No Bonus)
<b>ea time 0.05</b>	Flexed / Sickled feet on Value Part Elements
<b>^0.20</b>	Incomplete Turn - Group 1 & 2 Dance elements (with 180° or more Turn) <b>0.05 - 0.10</b> .....1° - 44° missing <b>0.15 - 0.20</b> .....45° - 89° missing <b>Lesser VP</b> .....90° or more missing
<b>^0.20</b>	Incomplete Twist - ACRO Elements <b>0.05 - 0.10</b> .....1° - 44° missing <b>0.15 - 0.20</b> .....45° - 89° missing <b>Lesser VP</b> .....90° or more missing
<b>^0.10</b>	Incorrect Body Posture / Alignment during <b>Dance Value Parts</b>
<b>^0.20</b>	Incorrect Body Posture on <b>Landing of VP Elements</b>
<b>^0.20</b>	Insufficient Dynamics (throughout) □ Energy Maintained throughout □ Makes Difficult Look Effortless
<b>^0.20</b>	Insufficient Exactness of Stretched Position □ arch / □ hip angle (136°-179)
<b>^0.20</b>	Insufficient Exactness of Tuck or Pike position in Value Part Elements
<b>^0.30</b>	Insufficient Extension (Open) of Tuck / Pike body position prior to Landing Acro elements
<b>^0.20</b>	Insufficient Height of Aerials and Acro Flight with Hand Support
<b>^0.30</b>	Insufficient Height of <u>Salto</u> elements 1. Does <u>not</u> apply to an accelerating element in directly connected <u>Forward</u> Acro series. 2. Front Handspring - Front Layout - Front Layout 1/1 - Front Layout = accelerating element)
<b>^0.20</b>	Insufficient Height on Leaps / Jumps / Hops
<b>^Lower VP</b>	Insufficient Split Position (Deviation from 180°) Dance & Acro (when required) <b>0.05 - 0.10</b> .....1° - 20° missing <b>0.15 - 0.20</b> .....21° - 45° missing <b>Lesser VP</b> .....46° or more missing
<b>^0.20</b>	Insufficient Variation in Rhythm and Tempo throughout the exercise
<b>ea 0.20</b>	Large Step / Jump on Landing (approximately 3 Feet or more) <b>Max 0.40</b>
<b>^0.30</b>	Large Faults
<b>ea ^0.20</b>	Leg or knee separations
<b>^0.10</b>	Legs Crossed during Saltos with Twist
<b>^0.20</b>	Legs <u>Not</u> Parallel to Floor in Split or Straddle Pike Leaps / Jumps
<b>^0.20</b>	Medium Faults
<b>1.00</b>	Minimum Score (Awarded when Score is equal to or less than One (1.00) Point)
<b>^0.10</b>	Ring Jump / Leap - Insufficient Amplitude of Front Leg
<b>^0.10</b>	Ring Jump / Leap - Insufficient Arch
<b>^0.10</b>	Ring Jump / Leap - Rear Foot at Shoulder or Upper Back Height ( <b>Head Height is Expected</b> )
<b>^0.10</b>	Slight Hop / Small Adjustment of Feet or Staggered Feet (One Foot in Front) On Landing Elems

## Floor Exercise: Execution & Amplitude Deductions (continued)

^0.10	<b>Sissonne:</b> First leg NOT min 45° or Back leg NOT min Horizontal
^0.10	<b>Small Faults</b>
0.50	<b>Spotting Assistance <u>during</u> an Element</b> (No VP / SR / Bonus)
0.50	<b>Spotting Assistance <u>upon landing</u> an element</b> (Yes VP & SR / No Bonus)
ea 0.10 - 0.15	<b>Small or Medium Steps on Landing</b> <b>Max 0.40</b>
^0.30	<b>Squat on landing</b> (Hips lower than Knees) <b>Note: +0.50 Lands acro element in a squat, then falls</b>
0.50	<b>Support on Mat with One (1) or Two (2) Hands upon Landing</b>
^0.10	<b>Switch Leg Leap:</b> First leg NOT min 45° - "B" VP
^0.20	<b>Switch Leg Leap:</b> Insufficient Split after Leg Change (135° - 179°) - "B" VP
^0.20	<b>Switch Leg Leap:</b> Split less than 135° after Leg Change - "A" VP & No Leap SR
^0.10	<b>Switch Leg Leap w/ 1/4 Turn (Side Switch Leap):</b> Insufficient Height of Leg Swing
0.50	<b>Fall after Spot</b>
0.50	<b>Very Large Execution Deductions</b>

## Floor Exercise: Specific Execution Deductions

0.05	<b>Fail to hold ending pose for one second</b>
ea ^0.10	<b>Fail to Land with Feet / Legs Together on Jumps / Leaps to Two (2) Feet</b>
ea ^0.10	<b>Fail to perform Group #2 Turns in High Releve'</b>
0.10	<b>Fail to show synchronization of music with ending pose</b>
^0.30	<b>Incorrect Body Alignment, Position, or Posture in non VP</b> (throughout exercise)
ea ^0.10	<b>Incorrect Rhythm during Direct Connections</b>
^0.30	<b>Insufficient Artistry throughout exercise</b>
	0.05 - 0.10 Lack variety in choreography (poses phrases, connections) i.e. unnecessary adjustments &/or steps without choreography 0.05 - 0.10 Quality of movement to reflect personal style 0.05 - 0.10 Quality of expression (i.e. projection, focus)
ea ^0.10	<b>Lack of Precision in Dance Value Parts</b> (Example: Lack of Definite Arm or Leg Position on Turns / Leaps; Degree of Turn not Exact)
1.00	<b>Minimum Score</b> (Award when optional routine score is equal to or less than one point)
^0.30	<b>Poor relationship of Music and Movement</b> (throughout the exercise)
^0.30	<b>Relaxed / Incorrect Footwork on Non-Value parts</b> (throughout the exercise)

**Clarification on Landings -  
Isolated Acro element / Last element in Acro Series**

1. No penalty for landing with feet maximum of Hip-width apart provided:
  - a. heels slide together, OR
  - b. small, controlled step Forward (from Forward Acro), OR
  - c. small, controlled step Backward (from Backward Acro) to Lunge
2. Do not deduct unless landing position appears out of control.

**Floor Exercise: Connection Value Bonus Levels 9 / 10**

**Indirect Acro Connections** - Two (2) or more SALTOS / Aerials (acro elements w/o hand support)

C Salto Pass:    B + C = +0.10    A/B + A/B = +0.10    C+C = +0.10

D Salto Pass:    A + D = +0.10    A + A + D (and more difficult) = +0.20

E Salto Pass:    A + E = +0.20

D/E Salto Pass:    B + D/E = +0.20    C + D/E (or more difficult) = +0.20

**Direct Acro Connections** - Two (2) or more SALTOS / Aerials (acro elements w/o hand support)

A + C = +0.10    B + B = +0.10    A + A + C = +0.10 (same as A + C)

B + C = +0.20    A/B + D/E = +0.20    A + A + D/E = +0.20 (same as A + D)

C + C (and more difficult) = +0.20

**Direct Connections - Two Dance or Two Dance/Acro Elements (or reversed)**

C + C (Same / Different Grp 1 or 2) = +0.10

D/E Salto + A Jump (this order ONLY) = +0.10

B + D/E = +0.10

C + D/E (or more difficult) = +0.20

**Connections of Three (3) or More elements**

Second element (and following) may be used Second time: 1st time as Last element of 1st connection  
2nd time as First element of New Connection All elements receive VP credit  
Direct Connection applied prior to Indirect Connection Principle

**Additional Bonus - Level 10 ONLY**

**Award +0.10 (NOT in SV ) if exercise has:**

**10.00 Start VALUE; a Min of 0.60 total bonus & "E" Acro Element in Routine**

**Level 9 D/E Bonus**

**Max +0.10 awarded for "D/E" Bonus**

**ONLY the 1st "D/E" allowable or restricted "D/E" element RECEIVING VP CREDIT is eligible for "D/E" Bonus. The 1st restricted "D/E" & any allowable "D/E" elements will be awarded "C" VP credit and are eligible to fulfill CV Bonus principle (if applicable).**

**Allowable "D" counts as "C" for Connection Bonus**